

The Hollywood Edge Sound Effects Librarian
Condensed Printout

| | | | | | | | | 1680 Records Found | |
|--------------------------|--------------------------|--------------------------|--------------------------|-------|--------|-------------|----|--------------------|--|
| X | Set | Disc | Tk | Index | Time | Description | | | |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 01 | 01 | 0:02 | Metal Impacts, Dull; Dull Impact With Light Ring Out. - Dish Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 01 | 02 | 0:03 | Metal Impacts, Dull; Dull Impact With Light Ring Out. - Dish Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 01 | 03 | 0:03 | Metal Impacts, Dull; Dull Impact With Light Ring Out. - Dish Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 01 | 04 | 0:04 | Metal Impacts, Dull; Dull Impact With Light Ring Out. - Dish Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 01 | 05 | 0:04 | Metal Impacts, Dull; Dull Impact With Light Ring Out. - Dish Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 01 | 06 | 0:04 | Metal Impacts, Dull; Dull Impact With Light Ring Out. - Dish Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 02 | 01 | 0:03 | Metal Impacts, Dull; Dull Impact With Medium Thud. - Dish Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 02 | 02 | 0:03 | Metal Impacts, Dull; Dull Impact With Medium Thud. - Dish Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 02 | 03 | 0:03 | Metal Impacts, Dull; Dull Impact With Medium Thud. - Dish Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 03 | 01 | 0:03 | Metal Impacts, Dull; Dull Light Impact With Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 03 | 02 | 0:03 | Metal Impacts, Dull; Dull Light Impact With Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 03 | 03 | 0:03 | Metal Impacts, Dull; Dull Light Impact With Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 03 | 04 | 0:03 | Metal Impacts, Dull; Dull Light Impact With Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 04 | 01 | 0:03 | Metal Impacts, Light; Light Dull Impact. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 04 | 02 | 0:04 | Metal Impacts, Light; Light Dull Impact. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 04 | 03 | 0:03 | Metal Impacts, Light; Light Dull Impact. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 04 | 04 | 0:04 | Metal Impacts, Light; Light Dull Impact. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 04 | 05 | 0:04 | Metal Impacts, Light; Light Dull Impact. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 04 | 06 | 0:05 | Metal Impacts, Light; Light Dull Impact. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 04 | 07 | 0:05 | Metal Impacts, Light; Light Dull Impact. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 05 | 01 | 0:03 | Hollow Metal Hits; Lots Of Low End And Light Debris. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 05 | 02 | 0:03 | Hollow Metal Hits; Lots Of Low End And Light Debris. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 05 | 03 | 0:03 | Hollow Metal Hits; Lots Of Low End And Light Debris. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 05 | 04 | 0:04 | Hollow Metal Hits; Lots Of Low End And Light Debris. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 05 | 05 | 0:05 | Hollow Metal Hits; Lots Of Low End And Light Debris. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 06 | 01 | 0:03 | Metal Hits Metal; Pipe Impact With Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 06 | 02 | 0:04 | Metal Hits Metal; Pipe Impact With Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 06 | 03 | 0:03 | Metal Hits Metal; Pipe Impact With Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 06 | 04 | 0:03 | Metal Hits Metal; Pipe Impact With Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 06 | 05 | 0:04 | Metal Hits Metal; Pipe Impact With Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 07 | 01 | 0:05 | Frying Pan Impacts; Frying Pan Impact With Ring Out. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 07 | 02 | 0:03 | Frying Pan Impacts; Frying Pan Impact With Ring Out. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 07 | 03 | 0:05 | Frying Pan Impacts; Frying Pan Impact With Ring Out. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 08 | 01 | 0:02 | Tin Can Impacts; Dull Tin Can Impact. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 08 | 02 | 0:04 | Tin Can Impacts; Dull Tin Can Impact. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 08 | 03 | 0:04 | Tin Can Impacts; Dull Tin Can Impact. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 09 | 01 | 0:06 | Metal Object Drops; Object Drop With Long Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 09 | 02 | 0:05 | Metal Object Drops; Object Drop With Long Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 10 | 01 | 0:06 | Metal Impact W / Warble ; Impact With Distorted Warble Ring Out. - Cartoon |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 11 | 01 | 0:04 | Metal Drum Impacts; Small Metal Drum Impact With Ring Out. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 11 | 02 | 0:05 | Metal Drum Impacts; Small Metal Drum Impact With Ring Out. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 11 | 03 | 0:04 | Metal Drum Impacts; Small Metal Drum Impact With Ring Out. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 11 | 04 | 0:05 | Metal Drum Impacts; Small Metal Drum Impact With Ring Out. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 12 | 01 | 0:05 | Metal Drum Impacts; Metal Drum Impact With Low End Ring Out. - Kitchen Big |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 12 | 02 | 0:05 | Metal Drum Impacts; Metal Drum Impact With Low End Ring Out. - Kitchen Big |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 12 | 03 | 0:05 | Metal Drum Impacts; Metal Drum Impact With Low End Ring Out. - Kitchen Big |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 13 | 01 | 0:04 | Metal Crashes; Metal Drop And Bounce With Light Debris. - Kitchen |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 13 | 02 | 0:05 | Metal Crashes; Metal Drop And Bounce With Light Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 13 | 03 | 0:04 | Metal Crashes; Metal Drop And Bounce With Light Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 13 | 04 | 0:06 | Metal Crashes; Metal Drop And Bounce With Light Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 13 | 05 | 0:04 | Metal Crashes; Metal Drop And Bounce With Light Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 13 | 06 | 0:05 | Metal Crashes; Metal Drop And Bounce With Light Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 13 | 07 | 0:04 | Metal Crashes; Metal Drop And Bounce With Light Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 14 | 01 | 0:06 | Metal Tank Drops; Various Large Metal Impacts With Debris. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 14 | 02 | 0:05 | Metal Tank Drops; Various Large Metal Impacts With Debris. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 14 | 03 | 0:04 | Metal Tank Drops; Various Large Metal Impacts With Debris. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 14 | 04 | 0:03 | Metal Tank Drops; Various Large Metal Impacts With Debris. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 14 | 05 | 0:06 | Metal Tank Drops; Various Large Metal Impacts With Debris. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 14 | 06 | 0:05 | Metal Tank Drops; Various Large Metal Impacts With Debris. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 15 | 01 | 0:03 | Metal Turret Drops; Large Metal Impact With Light Debris. - Explosion Or |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 15 | 02 | 0:04 | Metal Turret Drops; Large Metal Impact With Light Debris. - Explosion Or |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 15 | 03 | 0:05 | Metal Turret Drops; Large Metal Impact With Light Debris. - Explosion Or |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 15 | 04 | 0:05 | Metal Turret Drops; Large Metal Impact With Light Debris. - Explosion Or |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 15 | 05 | 0:07 | Metal Turret Drops; Large Metal Impact With Light Debris. - Explosion Or |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 15 | 06 | 0:13 | Metal Turret Drops; Large Metal Impact With Light Debris. - Explosion Or |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 16 | 01 | 0:03 | Metal Impacts With Debris; Medium Impact With Light Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 16 | 02 | 0:04 | Metal Impacts With Debris; Medium Impact With Light Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 16 | 03 | 0:05 | Metal Impacts With Debris; Medium Impact With Light Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 16 | 04 | 0:05 | Metal Impacts With Debris; Medium Impact With Light Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 17 | 01 | 0:03 | Metal Impacts With Debris; Metal Impact With Scrape And Short Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 17 | 02 | 0:05 | Metal Impacts With Debris; Metal Impact With Scrape And Short Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 17 | 03 | 0:06 | Metal Impacts With Debris; Metal Impact With Scrape And Short Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 17 | 04 | 0:03 | Metal Impacts With Debris; Metal Impact With Scrape And Short Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 17 | 05 | 0:05 | Metal Impacts With Debris; Metal Impact With Scrape And Short Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 17 | 06 | 0:05 | Metal Impacts With Debris; Metal Impact With Scrape And Short Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 17 | 07 | 0:05 | Metal Impacts With Debris; Metal Impact With Scrape And Short Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 18 | 01 | 0:03 | Metal Impacts With Debris; High Resonant Impact With Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 18 | 02 | 0:06 | Metal Impacts With Debris; High Resonant Impact With Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 18 | 03 | 0:03 | Metal Impacts With Debris; High Resonant Impact With Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 18 | 04 | 0:04 | Metal Impacts With Debris; High Resonant Impact With Debris. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 19 | 01 | 0:03 | Metal Creaks; Impact With High Pitched Creak. - Car, Junkyard |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 19 | 02 | 0:04 | Metal Creaks; Impact With High Pitched Creak. - Car, Junkyard |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 19 | 03 | 0:07 | Metal Creaks; Impact With High Pitched Creak. - Car, Junkyard |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 19 | 04 | 0:05 | Metal Creaks; Impact With High Pitched Creak. - Car, Junkyard |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 20 | 01 | 0:05 | Metal Scrapes And Bends; Heavy Impact With Scrape And Bend. - Car, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 20 | 02 | 0:04 | Metal Scrapes And Bends; Heavy Impact With Scrape And Bend. - Car, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 20 | 03 | 0:05 | Metal Scrapes And Bends; Heavy Impact With Scrape And Bend. - Car, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 20 | 04 | 0:04 | Metal Scrapes And Bends; Heavy Impact With Scrape And Bend. - Car, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 20 | 05 | 0:04 | Metal Scrapes And Bends; Heavy Impact With Scrape And Bend. - Car, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 20 | 06 | 0:04 | Metal Scrapes And Bends; Heavy Impact With Scrape And Bend. - Car, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 20 | 07 | 0:05 | Metal Scrapes And Bends; Heavy Impact With Scrape And Bend. - Car, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 21 | 01 | 0:04 | Metal Impacts And Rattles; Impact And Low End Rattle. - Car, Junkyard |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 21 | 02 | 0:06 | Metal Impacts And Rattles; Impact And Low End Rattle. - Car, Junkyard |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 21 | 03 | 0:07 | Metal Impacts And Rattles; Impact And Low End Rattle. - Car, Junkyard |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 21 | 04 | 0:06 | Metal Impacts And Rattles; Impact And Low End Rattle. - Car, Junkyard |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 22 | 01 | 0:04 | Impacts And Rattles, Heavy; Large Metal Impact With Long Low End Ring Out |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 22 | 02 | 0:07 | Impacts And Rattles, Heavy; Large Metal Impact With Long Low End Ring Out |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 22 | 03 | 0:07 | Impacts And Rattles, Heavy; Large Metal Impact With Long Low End Ring Out |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 22 | 04 | 0:06 | Impacts And Rattles, Heavy; Large Metal Impact With Long Low End Ring Out |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 23 | 01 | 0:05 | Metal Impacts, Low; Large Impact With Light Debris. - Explosion Or Gunshot |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 23 | 02 | 0:06 | Metal Impacts, Low; Large Impact With Light Debris. - Explosion Or Gunshot |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 23 | 03 | 0:06 | Metal Impacts, Low; Large Impact With Light Debris. - Explosion Or Gunshot |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 23 | 04 | 0:07 | Metal Impacts, Low; Large Impact With Light Debris. - Explosion Or Gunshot |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 23 | 05 | 0:05 | Metal Impacts, Low; Large Impact With Light Debris. - Explosion Or Gunshot |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 23 | 06 | 0:05 | Metal Impacts, Low; Large Impact With Light Debris. - Explosion Or Gunshot |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 24 | 01 | 0:04 | Metal Taps; Multiple Light Impacts. - Glass Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 24 | 02 | 0:03 | Metal Taps; Multiple Light Impacts. - Glass Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 24 | 03 | 0:04 | Metal Taps; Multiple Light Impacts. - Glass Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 24 | 04 | 0:04 | Metal Taps; Multiple Light Impacts. - Glass Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 25 | 01 | 0:06 | Metal Taps And Rattles; Multiple Light Impacts. - Musical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 25 | 02 | 0:10 | Metal Taps And Rattles; Multiple Light Impacts. - Musical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 25 | 03 | 0:04 | Metal Taps And Rattles; Multiple Light Impacts. - Musical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 25 | 04 | 0:06 | Metal Taps And Rattles; Multiple Light Impacts. - Musical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 25 | 05 | 0:04 | Metal Taps And Rattles; Multiple Light Impacts. - Musical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 25 | 06 | 0:05 | Metal Taps And Rattles; Multiple Light Impacts. - Musical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 26 | 01 | 0:03 | Bullet Impacts Metal; Bullet Impact With Light Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 26 | 02 | 0:02 | Bullet Impacts Metal; Bullet Impact With Light Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 26 | 03 | 0:03 | Bullet Impacts Metal; Bullet Impact With Light Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 26 | 04 | 0:03 | Bullet Impacts Metal; Bullet Impact With Light Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 26 | 05 | 0:03 | Bullet Impacts Metal; Bullet Impact With Light Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 26 | 06 | 0:03 | Bullet Impacts Metal; Bullet Impact With Light Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 26 | 07 | 0:04 | Bullet Impacts Metal; Bullet Impact With Light Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 27 | 01 | 0:03 | Bullet Impacts Metal; Bullet Impact With Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 27 | 02 | 0:03 | Bullet Impacts Metal; Bullet Impact With Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 27 | 03 | 0:04 | Bullet Impacts Metal; Bullet Impact With Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 27 | 04 | 0:04 | Bullet Impacts Metal; Bullet Impact With Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 28 | 01 | 0:04 | Bullet Impacts Metal; Multiple Bullet Impacts With Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 28 | 02 | 0:04 | Bullet Impacts Metal; Multiple Bullet Impacts With Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 28 | 03 | 0:05 | Bullet Impacts Metal; Multiple Bullet Impacts With Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 28 | 04 | 0:03 | Bullet Impacts Metal; Multiple Bullet Impacts With Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 28 | 05 | 0:05 | Bullet Impacts Metal; Multiple Bullet Impacts With Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 29 | 01 | 0:03 | Bullet Impacts Metal; Bullet Impact With Ring Out And Debris. - Construction, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 29 | 02 | 0:04 | Bullet Impacts Metal; Bullet Impact With Ring Out And Debris. - Construction, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 30 | 01 | 0:04 | Bullet Impacts Metal; Bullet Impact With Clang And Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 30 | 02 | 0:04 | Bullet Impacts Metal; Bullet Impact With Clang And Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 30 | 03 | 0:04 | Bullet Impacts Metal; Bullet Impact With Clang And Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 30 | 04 | 0:04 | Bullet Impacts Metal; Bullet Impact With Clang And Debris. - Construction, Nails |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 31 | 01 | 0:04 | Bullet Impacts Metal; Multiple Bullet Impacts With Clang And Light Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 31 | 02 | 0:04 | Bullet Impacts Metal; Multiple Bullet Impacts With Clang And Light Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 31 | 03 | 0:04 | Bullet Impacts Metal; Multiple Bullet Impacts With Clang And Light Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 31 | 04 | 0:03 | Bullet Impacts Metal; Multiple Bullet Impacts With Clang And Light Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 31 | 05 | 0:04 | Bullet Impacts Metal; Multiple Bullet Impacts With Clang And Light Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 31 | 06 | 0:04 | Bullet Impacts Metal; Multiple Bullet Impacts With Clang And Light Debris. - |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 31 | 07 | 0:05 | Bullet Impacts Metal; Multiple Bullet Impacts With Clang And Light Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 32 | 01 | 0:04 | Bullet Impacts Metal; Multiple Bullet Impacts With Light Debris. - Construction, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 32 | 02 | 0:05 | Bullet Impacts Metal; Multiple Bullet Impacts With Light Debris. - Construction, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 32 | 03 | 0:06 | Bullet Impacts Metal; Multiple Bullet Impacts With Light Debris. - Construction, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 32 | 04 | 0:05 | Bullet Impacts Metal; Multiple Bullet Impacts With Light Debris. - Construction, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 32 | 05 | 0:05 | Bullet Impacts Metal; Multiple Bullet Impacts With Light Debris. - Construction, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 32 | 06 | 0:05 | Bullet Impacts Metal; Multiple Bullet Impacts With Light Debris. - Construction, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 33 | 01 | 0:04 | Bullet Impacts Metal; Bullet Impact With Loud Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 33 | 02 | 0:04 | Bullet Impacts Metal; Bullet Impact With Loud Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 33 | 03 | 0:04 | Bullet Impacts Metal; Bullet Impact With Loud Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 33 | 04 | 0:04 | Bullet Impacts Metal; Bullet Impact With Loud Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 33 | 05 | 0:04 | Bullet Impacts Metal; Bullet Impact With Loud Ring Out. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 34 | 01 | 0:03 | Bullet Impacts Metal; Heavy Hollow Bullet Impact With Light Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 34 | 02 | 0:04 | Bullet Impacts Metal; Heavy Hollow Bullet Impact With Light Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 34 | 03 | 0:04 | Bullet Impacts Metal; Heavy Hollow Bullet Impact With Light Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 35 | 01 | 0:02 | Metal Ricochets; Short Impact With High Short Ring Out. - Ceramic Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 35 | 02 | 0:02 | Metal Ricochets; Short Impact With High Short Ring Out. - Ceramic Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 35 | 03 | 0:02 | Metal Ricochets; Short Impact With High Short Ring Out. - Ceramic Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 35 | 04 | 0:03 | Metal Ricochets; Short Impact With High Short Ring Out. - Ceramic Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 35 | 05 | 0:03 | Metal Ricochets; Short Impact With High Short Ring Out. - Ceramic Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 36 | 01 | 0:02 | Metal Ricochets; Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 36 | 02 | 0:03 | Metal Ricochets; Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 36 | 03 | 0:03 | Metal Ricochets; Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 36 | 04 | 0:03 | Metal Ricochets; Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 36 | 05 | 0:03 | Metal Ricochets; Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 36 | 06 | 0:03 | Metal Ricochets; Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 36 | 07 | 0:03 | Metal Ricochets; Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 36 | 08 | 0:03 | Metal Ricochets; Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 36 | 09 | 0:04 | Metal Ricochets; Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 37 | 01 | 0:03 | Metal Ricochets; Thick Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 37 | 02 | 0:03 | Metal Ricochets; Thick Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 37 | 03 | 0:03 | Metal Ricochets; Thick Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 37 | 04 | 0:03 | Metal Ricochets; Thick Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 37 | 05 | 0:03 | Metal Ricochets; Thick Double Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 38 | 01 | 0:03 | Metal Ricochets; Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 38 | 02 | 0:03 | Metal Ricochets; Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 38 | 03 | 0:04 | Metal Ricochets; Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 38 | 04 | 0:03 | Metal Ricochets; Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 38 | 05 | 0:04 | Metal Ricochets; Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 38 | 06 | 0:03 | Metal Ricochets; Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 38 | 07 | 0:04 | Metal Ricochets; Bullet Impact With Ricochet. - Construction |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 39 | 01 | 0:02 | Metal Ricochets; High Pitched Bullet Impact With Debris. - Ceramic Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 39 | 02 | 0:04 | Metal Ricochets; High Pitched Bullet Impact With Debris. - Ceramic Impact |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 40 | 01 | 0:02 | Metal Shell Ejects; Small Hollow Metal Impacts. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 40 | 02 | 0:02 | Metal Shell Ejects; Small Hollow Metal Impacts. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 40 | 03 | 0:03 | Metal Shell Ejects; Small Hollow Metal Impacts. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 40 | 04 | 0:03 | Metal Shell Ejects; Small Hollow Metal Impacts. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 40 | 05 | 0:02 | Metal Shell Ejects; Small Hollow Metal Impacts. - Kitchen |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 40 | 06 | 0:03 | Metal Shell Ejects; Small Hollow Metal Impacts. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 40 | 07 | 0:03 | Metal Shell Ejects; Small Hollow Metal Impacts. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 40 | 08 | 0:04 | Metal Shell Ejects; Small Hollow Metal Impacts. - Kitchen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 41 | 01 | 0:03 | Metal Impacts; Hollow Metal Impact With Debris. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 41 | 02 | 0:04 | Metal Impacts; Hollow Metal Impact With Debris. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 41 | 03 | 0:05 | Metal Impacts; Hollow Metal Impact With Debris. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 42 | 01 | 0:04 | Metal Crashes, Thin; Thin Metal Impact With Light Debris. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 42 | 02 | 0:04 | Metal Crashes, Thin; Thin Metal Impact With Light Debris. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 43 | 01 | 0:05 | Metal Impacts And Crashes; Large Metal Impact With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 43 | 02 | 0:04 | Metal Impacts And Crashes; Large Metal Impact With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 43 | 03 | 0:05 | Metal Impacts And Crashes; Large Metal Impact With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 43 | 04 | 0:04 | Metal Impacts And Crashes; Large Metal Impact With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 43 | 05 | 0:06 | Metal Impacts And Crashes; Large Metal Impact With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 44 | 01 | 0:04 | Metal Car Crashes; Large Hollow Metal Impact With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 44 | 02 | 0:05 | Metal Car Crashes; Large Hollow Metal Impact With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 44 | 03 | 0:05 | Metal Car Crashes; Large Hollow Metal Impact With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 45 | 01 | 0:06 | Metal Impacts And Crashes; Metal Impact And Crash With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 45 | 02 | 0:05 | Metal Impacts And Crashes; Metal Impact And Crash With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 45 | 03 | 0:04 | Metal Impacts And Crashes; Metal Impact And Crash With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 45 | 04 | 0:04 | Metal Impacts And Crashes; Metal Impact And Crash With Debris. - Car Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 46 | 01 | 0:09 | Metal Crashes, Distant; Large Distant Metal Impact With Debris. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 46 | 02 | 0:09 | Metal Crashes, Distant; Large Distant Metal Impact With Debris. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 46 | 03 | 0:07 | Metal Crashes, Distant; Large Distant Metal Impact With Debris. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 47 | 01 | 0:03 | Metal Crashes; Crash With Debris. - Glass Break |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 47 | 02 | 0:04 | Metal Crashes; Crash With Debris. - Glass Break |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 47 | 03 | 0:05 | Metal Crashes; Crash With Debris. - Glass Break |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 47 | 04 | 0:04 | Metal Crashes; Crash With Debris. - Glass Break |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 48 | 01 | 0:03 | Metal Crashes; Crash With Debris. - Car Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 48 | 02 | 0:05 | Metal Crashes; Crash With Debris. - Car Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 48 | 03 | 0:05 | Metal Crashes; Crash With Debris. - Car Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 48 | 04 | 0:04 | Metal Crashes; Crash With Debris. - Car Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 48 | 05 | 0:07 | Metal Crashes; Crash With Debris. - Car Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 48 | 06 | 0:08 | Metal Crashes; Crash With Debris. - Car Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 48 | 07 | 0:11 | Metal Crashes; Crash With Debris. - Car Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 49 | 01 | 0:27 | Metal Folding Crinkles; Multiple Grainy Footsteps On Car Hood With Crinkles. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 49 | 02 | 0:24 | Metal Folding Crinkles; Multiple Grainy Footsteps On Car Hood With Crinkles. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 50 | 01 | 0:03 | Metal Spring Strains; Reverberant Spring Strain. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 50 | 02 | 0:04 | Metal Spring Strains; Reverberant Spring Strain. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 50 | 03 | 0:04 | Metal Spring Strains; Reverberant Spring Strain. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 50 | 04 | 0:05 | Metal Spring Strains; Reverberant Spring Strain. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 50 | 05 | 0:07 | Metal Spring Strains; Reverberant Spring Strain. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 50 | 06 | 0:09 | Metal Spring Strains; Reverberant Spring Strain. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 50 | 07 | 0:12 | Metal Spring Strains; Reverberant Spring Strain. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 51 | 01 | 0:11 | Metal Creaks And Strains; Large Metal Creak. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 51 | 02 | 0:11 | Metal Creaks And Strains; Large Metal Creak. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 51 | 03 | 0:20 | Metal Creaks And Strains; Large Metal Creak. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 51 | 04 | 0:09 | Metal Creaks And Strains; Large Metal Creak. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 51 | 05 | 0:15 | Metal Creaks And Strains; Large Metal Creak. - Machine, Mechanical |

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| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 51 | 06 | 0:12 | Metal Creaks And Strains; Large Metal Creak. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 51 | 07 | 0:15 | Metal Creaks And Strains; Large Metal Creak. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 52 | 01 | 0:07 | Metal Creaks And Strains; Hollow And Deep Mast Creak. - Ship, Internal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 52 | 02 | 0:04 | Metal Creaks And Strains; Hollow And Deep Mast Creak. - Ship, Internal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 52 | 03 | 0:04 | Metal Creaks And Strains; Hollow And Deep Mast Creak. - Ship, Internal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 52 | 04 | 0:12 | Metal Creaks And Strains; Hollow And Deep Mast Creak. - Ship, Internal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 53 | 01 | 1:42 | Metal Creaks And Groans; Low End And Slowed Down With Creaks. - Ship, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 53 | 02 | 1:26 | Metal Creaks And Groans; Low End And Slowed Down With Creaks. - Ship, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 54 | 01 | 0:03 | Metal Squeaks; Long And Shrii. - Car Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 54 | 02 | 0:04 | Metal Squeaks; Long And Shrii. - Car Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 54 | 03 | 0:03 | Metal Squeaks; Long And Shrii. - Car Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 54 | 04 | 0:09 | Metal Squeaks; Long And Shrii. - Car Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 55 | 01 | 0:03 | Metal Squeaks; Light Hand Pump Squeaks. - Dog Toy |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 55 | 02 | 0:03 | Metal Squeaks; Light Hand Pump Squeaks. - Dog Toy |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 55 | 03 | 0:03 | Metal Squeaks; Light Hand Pump Squeaks. - Dog Toy |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 55 | 04 | 0:11 | Metal Squeaks; Light Hand Pump Squeaks. - Dog Toy |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 56 | 01 | 0:03 | Metal Squeaks; Hinge With Loud Impact. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 56 | 02 | 0:03 | Metal Squeaks; Hinge With Loud Impact. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 56 | 03 | 0:04 | Metal Squeaks; Hinge With Loud Impact. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 56 | 04 | 0:04 | Metal Squeaks; Hinge With Loud Impact. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 56 | 05 | 0:05 | Metal Squeaks; Hinge With Loud Impact. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 56 | 06 | 0:05 | Metal Squeaks; Hinge With Loud Impact. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 56 | 07 | 0:04 | Metal Squeaks; Hinge With Loud Impact. - Machine, Mechanical |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 57 | 01 | 0:03 | Metal Squeaks; Raspy Metal Scrape. - Power Saw |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 57 | 02 | 0:03 | Metal Squeaks; Raspy Metal Scrape. - Power Saw |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 57 | 03 | 0:03 | Metal Squeaks; Raspy Metal Scrape. - Power Saw |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 57 | 04 | 0:03 | Metal Squeaks; Raspy Metal Scrape. - Power Saw |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 57 | 05 | 0:04 | Metal Squeaks; Raspy Metal Scrape. - Power Saw |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 58 | 01 | 0:09 | Metal Creaks; Machine Sound With Loud Squeals. - Train, Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 58 | 02 | 0:11 | Metal Creaks; Machine Sound With Loud Squeals. - Train, Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 58 | 03 | 0:07 | Metal Creaks; Machine Sound With Loud Squeals. - Train, Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 58 | 04 | 0:11 | Metal Creaks; Machine Sound With Loud Squeals. - Train, Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 59 | 01 | 0:05 | Metal Creaks; Slow Scraping Action. - Power Saw |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 59 | 02 | 0:05 | Metal Creaks; Slow Scraping Action. - Power Saw |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 59 | 03 | 0:07 | Metal Creaks; Slow Scraping Action. - Power Saw |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 59 | 04 | 0:09 | Metal Creaks; Slow Scraping Action. - Power Saw |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 60 | 01 | 0:04 | Metal Squeaks, Resonant; Thick And Resonant. - Metal Ladder Adjusting |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 60 | 02 | 0:05 | Metal Squeaks, Resonant; Thick And Resonant. - Metal Ladder Adjusting |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 60 | 03 | 0:04 | Metal Squeaks, Resonant; Thick And Resonant. - Metal Ladder Adjusting |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 60 | 04 | 0:06 | Metal Squeaks, Resonant; Thick And Resonant. - Metal Ladder Adjusting |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 60 | 05 | 0:05 | Metal Squeaks, Resonant; Thick And Resonant. - Metal Ladder Adjusting |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 61 | 01 | 0:03 | Metal Strains; Bend And Wronk. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 61 | 02 | 0:03 | Metal Strains; Bend And Wronk. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 61 | 03 | 0:03 | Metal Strains; Bend And Wronk. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 61 | 04 | 0:04 | Metal Strains; Bend And Wronk. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 61 | 05 | 0:05 | Metal Strains; Bend And Wronk. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 61 | 06 | 0:09 | Metal Strains; Bend And Wronk. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 62 | 01 | 0:04 | Metal Strains; Heavy Bend And Wronk With Ring Out. - Sci-fi |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 62 | 02 | 0:05 | Metal Strains; Heavy Bend And Wronk With Ring Out. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 62 | 03 | 0:05 | Metal Strains; Heavy Bend And Wronk With Ring Out. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 62 | 04 | 0:04 | Metal Strains; Heavy Bend And Wronk With Ring Out. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 62 | 05 | 0:07 | Metal Strains; Heavy Bend And Wronk With Ring Out. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 62 | 06 | 0:07 | Metal Strains; Heavy Bend And Wronk With Ring Out. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 62 | 07 | 0:22 | Metal Strains; Heavy Bend And Wronk With Ring Out. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 63 | 01 | 0:07 | Metal Strains; Heavy Long Reverberant Strain. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 63 | 02 | 0:09 | Metal Strains; Heavy Long Reverberant Strain. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 63 | 03 | 0:15 | Metal Strains; Heavy Long Reverberant Strain. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 64 | 01 | 1:41 | Metal Strains; Heavy Long Reverberant Strain. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 64 | 02 | 1:21 | Metal Strains; Heavy Long Reverberant Strain. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 65 | 01 | 0:04 | Metal Scrapes; Hollow Scrape On Concrete. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 65 | 02 | 0:03 | Metal Scrapes; Hollow Scrape On Concrete. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 65 | 03 | 0:05 | Metal Scrapes; Hollow Scrape On Concrete. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 65 | 04 | 0:06 | Metal Scrapes; Hollow Scrape On Concrete. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 66 | 01 | 0:04 | Metal Scrapes, Gritty; Pipe Scrape On Concrete With Ring Out. - Shovel |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 66 | 02 | 0:04 | Metal Scrapes, Gritty; Pipe Scrape On Concrete With Ring Out. - Shovel |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 66 | 03 | 0:05 | Metal Scrapes, Gritty; Pipe Scrape On Concrete With Ring Out. - Shovel |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 66 | 04 | 0:06 | Metal Scrapes, Gritty; Pipe Scrape On Concrete With Ring Out. - Shovel |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 67 | 01 | 0:03 | Metal Wronks, Light; Short And Light. - Metal Bucket Movement |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 67 | 02 | 0:02 | Metal Wronks, Light; Short And Light. - Metal Bucket Movement |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 67 | 03 | 0:04 | Metal Wronks, Light; Short And Light. - Metal Bucket Movement |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 67 | 04 | 0:05 | Metal Wronks, Light; Short And Light. - Metal Bucket Movement |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 68 | 01 | 0:04 | Metal Wronks, Heavy; Heavy Wronk. - 'construction, Heavy' |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 68 | 02 | 0:06 | Metal Wronks, Heavy; Heavy Wronk. - 'construction, Heavy' |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 68 | 03 | 0:06 | Metal Wronks, Heavy; Heavy Wronk. - 'construction, Heavy' |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 68 | 04 | 0:10 | Metal Wronks, Heavy; Heavy Wronk. - 'construction, Heavy' |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 69 | 01 | 0:06 | Metal Scrapes, Eerie; Eerie Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 69 | 02 | 0:05 | Metal Scrapes, Eerie; Eerie Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 69 | 03 | 0:05 | Metal Scrapes, Eerie; Eerie Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 69 | 04 | 0:03 | Metal Scrapes, Eerie; Eerie Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 69 | 05 | 0:04 | Metal Scrapes, Eerie; Eerie Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 69 | 06 | 0:07 | Metal Scrapes, Eerie; Eerie Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 69 | 07 | 0:06 | Metal Scrapes, Eerie; Eerie Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 69 | 08 | 0:07 | Metal Scrapes, Eerie; Eerie Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 69 | 09 | 0:05 | Metal Scrapes, Eerie; Eerie Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 70 | 01 | 0:13 | Metal Nightmare Scrapes; Nightmare Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 70 | 02 | 0:04 | Metal Nightmare Scrapes; Nightmare Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-01 | 70 | 03 | 0:03 | Metal Nightmare Scrapes; Nightmare Metallic Scrape. - Sci-fi |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 01 | 01 | 0:03 | Wood Impacts Light; Light Wood Hit With Small Echo. - Impact Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 01 | 02 | 0:03 | Wood Impacts Light; Light Wood Hit With Small Echo. - Impact Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 01 | 03 | 0:03 | Wood Impacts Light; Light Wood Hit With Small Echo. - Impact Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 01 | 04 | 0:03 | Wood Impacts Light; Light Wood Hit With Small Echo. - Impact Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 01 | 05 | 0:02 | Wood Impacts Light; Light Wood Hit With Small Echo. - Impact Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 01 | 06 | 0:03 | Wood Impacts Light; Light Wood Hit With Small Echo. - Impact Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 02 | 01 | 0:03 | Wood Impacts Medium -7 Versions; Muffled Wood Thud, Medium. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 02 | 02 | 0:03 | Wood Impacts Medium -7 Versions; Muffled Wood Thud, Medium. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 02 | 03 | 0:03 | Wood Impacts Medium -7 Versions; Muffled Wood Thud, Medium. - Fight |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 02 | 04 | 0:03 | Wood Impacts Medium -7 Versions; Muffled Wood Thud, Medium. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 02 | 05 | 0:03 | Wood Impacts Medium -7 Versions; Muffled Wood Thud, Medium. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 02 | 06 | 0:03 | Wood Impacts Medium -7 Versions; Muffled Wood Thud, Medium. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 02 | 07 | 0:02 | Wood Impacts Medium -7 Versions; Muffled Wood Thud, Medium. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 03 | 01 | 0:03 | Bat Hits; Single Light Hit With Bat, Reverberant And High-pitched. - Sports |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 03 | 02 | 0:03 | Bat Hits; Single Light Hit With Bat, Reverberant And High-pitched. - Sports |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 03 | 03 | 0:03 | Bat Hits; Single Light Hit With Bat, Reverberant And High-pitched. - Sports |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 03 | 04 | 0:03 | Bat Hits; Single Light Hit With Bat, Reverberant And High-pitched. - Sports |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 04 | 01 | 0:03 | Bat Hits Medium; Single Medium Bat Hit With Dull Impact. - Sports |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 04 | 02 | 0:02 | Bat Hits Medium; Single Medium Bat Hit With Dull Impact. - Sports |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 04 | 03 | 0:03 | Bat Hits Medium; Single Medium Bat Hit With Dull Impact. - Sports |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 04 | 04 | 0:02 | Bat Hits Medium; Single Medium Bat Hit With Dull Impact. - Sports |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 04 | 05 | 0:03 | Bat Hits Medium; Single Medium Bat Hit With Dull Impact. - Sports |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 05 | 01 | 0:03 | Wood Falls; Several Light Wood Pieces Fall To The Ground With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 05 | 02 | 0:04 | Wood Falls; Several Light Wood Pieces Fall To The Ground With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 05 | 03 | 0:03 | Wood Falls; Several Light Wood Pieces Fall To The Ground With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 05 | 04 | 0:04 | Wood Falls; Several Light Wood Pieces Fall To The Ground With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 05 | 05 | 0:03 | Wood Falls; Several Light Wood Pieces Fall To The Ground With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 06 | 01 | 0:04 | Wood Falls Heavy; Single Heavy Wood Fall To The Ground. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 06 | 02 | 0:03 | Wood Falls Heavy; Single Heavy Wood Fall To The Ground. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 06 | 03 | 0:04 | Wood Falls Heavy; Single Heavy Wood Fall To The Ground. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 06 | 04 | 0:03 | Wood Falls Heavy; Single Heavy Wood Fall To The Ground. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 06 | 05 | 0:03 | Wood Falls Heavy; Single Heavy Wood Fall To The Ground. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 06 | 06 | 0:03 | Wood Falls Heavy; Single Heavy Wood Fall To The Ground. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 07 | 01 | 0:04 | Wood Hits With Debris; Heavy Wood Impact With Big Hit And Debris Fall. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 07 | 02 | 0:05 | Wood Hits With Debris; Heavy Wood Impact With Big Hit And Debris Fall. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 07 | 03 | 0:05 | Wood Hits With Debris; Heavy Wood Impact With Big Hit And Debris Fall. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 08 | 01 | 0:03 | Wood Drops; Light Wood Fall And Bounce On Ground. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 08 | 02 | 0:03 | Wood Drops; Light Wood Fall And Bounce On Ground. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 08 | 03 | 0:03 | Wood Drops; Light Wood Fall And Bounce On Ground. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 08 | 04 | 0:03 | Wood Drops; Light Wood Fall And Bounce On Ground. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 08 | 05 | 0:03 | Wood Drops; Light Wood Fall And Bounce On Ground. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 09 | 01 | 0:04 | Wood Falls Heavy; Lumber Fall And Tumble On Ground With Light Bounce. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 09 | 02 | 0:04 | Wood Falls Heavy; Lumber Fall And Tumble On Ground With Light Bounce. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 09 | 03 | 0:05 | Wood Falls Heavy; Lumber Fall And Tumble On Ground With Light Bounce. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 09 | 04 | 0:04 | Wood Falls Heavy; Lumber Fall And Tumble On Ground With Light Bounce. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 09 | 05 | 0:05 | Wood Falls Heavy; Lumber Fall And Tumble On Ground With Light Bounce. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 09 | 06 | 0:07 | Wood Falls Heavy; Lumber Fall And Tumble On Ground With Light Bounce. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 09 | 07 | 0:05 | Wood Falls Heavy; Lumber Fall And Tumble On Ground With Light Bounce. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 10 | 01 | 0:04 | Wood Crashes; Short, Heavy Wood Fall With Light Chain Rattle And Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 10 | 02 | 0:11 | Wood Crashes; Short, Heavy Wood Fall With Light Chain Rattle And Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 10 | 03 | 0:12 | Wood Crashes; Short, Heavy Wood Fall With Light Chain Rattle And Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 10 | 04 | 0:10 | Wood Crashes; Short, Heavy Wood Fall With Light Chain Rattle And Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 10 | 05 | 0:07 | Wood Crashes; Short, Heavy Wood Fall With Light Chain Rattle And Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 11 | 01 | 0:03 | Wood Falls Distant; Distant Single Wood Drop And Bounce On Hard Surface. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 11 | 02 | 0:05 | Wood Falls Distant; Distant Single Wood Drop And Bounce On Hard Surface. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 11 | 03 | 0:04 | Wood Falls Distant; Distant Single Wood Drop And Bounce On Hard Surface. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 12 | 01 | 0:03 | Metal Wood Hits With Thud; Single Quick Metal Impact On Wood With Light |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 12 | 02 | 0:03 | Metal Wood Hits With Thud; Single Quick Metal Impact On Wood With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 12 | 03 | 0:03 | Metal Wood Hits With Thud; Single Quick Metal Impact On Wood With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 12 | 04 | 0:02 | Metal Wood Hits With Thud; Single Quick Metal Impact On Wood With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 12 | 05 | 0:03 | Metal Wood Hits With Thud; Single Quick Metal Impact On Wood With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 12 | 06 | 0:03 | Metal Wood Hits With Thud; Single Quick Metal Impact On Wood With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 12 | 07 | 0:03 | Metal Wood Hits With Thud; Single Quick Metal Impact On Wood With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 12 | 08 | 0:03 | Metal Wood Hits With Thud; Single Quick Metal Impact On Wood With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 12 | 09 | 0:02 | Metal Wood Hits With Thud; Single Quick Metal Impact On Wood With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 12 | 10 | 0:03 | Metal Wood Hits With Thud; Single Quick Metal Impact On Wood With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 13 | 01 | 0:02 | Metal Wood Hits With Ring; Single Metal Thud On Wood With Light Clang. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 13 | 02 | 0:03 | Metal Wood Hits With Ring; Single Metal Thud On Wood With Light Clang. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 13 | 03 | 0:02 | Metal Wood Hits With Ring; Single Metal Thud On Wood With Light Clang. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 13 | 04 | 0:03 | Metal Wood Hits With Ring; Single Metal Thud On Wood With Light Clang. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 13 | 05 | 0:04 | Metal Wood Hits With Ring; Single Metal Thud On Wood With Light Clang. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 14 | 01 | 0:03 | Metal Wood Hits With Debris; Single Metal Thud On Wood With Ring Out And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 14 | 02 | 0:03 | Metal Wood Hits With Debris; Single Metal Thud On Wood With Ring Out And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 14 | 03 | 0:03 | Metal Wood Hits With Debris; Single Metal Thud On Wood With Ring Out And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 14 | 04 | 0:03 | Metal Wood Hits With Debris; Single Metal Thud On Wood With Ring Out And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 14 | 05 | 0:03 | Metal Wood Hits With Debris; Single Metal Thud On Wood With Ring Out And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 14 | 06 | 0:03 | Metal Wood Hits With Debris; Single Metal Thud On Wood With Ring Out And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 14 | 07 | 0:03 | Metal Wood Hits With Debris; Single Metal Thud On Wood With Ring Out And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 14 | 08 | 0:03 | Metal Wood Hits With Debris; Single Metal Thud On Wood With Ring Out And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 14 | 09 | 0:03 | Metal Wood Hits With Debris; Single Metal Thud On Wood With Ring Out And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 15 | 01 | 0:03 | Wood Impacts Heavy 01; Single Heavy Thump Impact On Wood With Debris |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 15 | 02 | 0:03 | Wood Impacts Heavy 01; Single Heavy Thump Impact On Wood With Debris |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 15 | 03 | 0:04 | Wood Impacts Heavy 01; Single Heavy Thump Impact On Wood With Debris |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 15 | 04 | 0:03 | Wood Impacts Heavy 01; Single Heavy Thump Impact On Wood With Debris |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 15 | 05 | 0:04 | Wood Impacts Heavy 01; Single Heavy Thump Impact On Wood With Debris |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 16 | 01 | 0:02 | Wood Impacts Heavy 02; Single Hard Hit With Light Debris, Reverberant. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 16 | 02 | 0:03 | Wood Impacts Heavy 02; Single Hard Hit With Light Debris, Reverberant. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 16 | 03 | 0:02 | Wood Impacts Heavy 02; Single Hard Hit With Light Debris, Reverberant. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 17 | 01 | 0:03 | Axe Hits Door; Heavy Wood Impact Metal With Crack And Rattle, Light Reverb. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 17 | 02 | 0:04 | Axe Hits Door; Heavy Wood Impact Metal With Crack And Rattle, Light Reverb. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 17 | 03 | 0:03 | Axe Hits Door; Heavy Wood Impact Metal With Crack And Rattle, Light Reverb. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 17 | 04 | 0:03 | Axe Hits Door; Heavy Wood Impact Metal With Crack And Rattle, Light Reverb. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 17 | 05 | 0:03 | Axe Hits Door; Heavy Wood Impact Metal With Crack And Rattle, Light Reverb. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 18 | 01 | 0:03 | Axe Chops Wood; Single Hit On Wood With Splinter And Lots Of Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 18 | 02 | 0:03 | Axe Chops Wood; Single Hit On Wood With Splinter And Lots Of Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 19 | 01 | 0:04 | Axe Chops Wood Heavy; Single Heavy Wood Impact With Heavy Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 19 | 02 | 0:03 | Axe Chops Wood Heavy; Single Heavy Wood Impact With Heavy Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 19 | 03 | 0:04 | Axe Chops Wood Heavy; Single Heavy Wood Impact With Heavy Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 19 | 04 | 0:03 | Axe Chops Wood Heavy; Single Heavy Wood Impact With Heavy Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 19 | 05 | 0:03 | Axe Chops Wood Heavy; Single Heavy Wood Impact With Heavy Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 19 | 06 | 0:04 | Axe Chops Wood Heavy; Single Heavy Wood Impact With Heavy Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 20 | 01 | 0:03 | Bullet Hits Wood Soft; Sandy Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 20 | 02 | 0:03 | Bullet Hits Wood Soft; Sandy Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 20 | 03 | 0:03 | Bullet Hits Wood Soft; Sandy Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 20 | 04 | 0:02 | Bullet Hits Wood Soft; Sandy Bullet Thud Into Wood. - Crash Sweetener |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 20 | 05 | 0:03 | Bullet Hits Wood Soft; Sandy Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 20 | 06 | 0:03 | Bullet Hits Wood Soft; Sandy Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 20 | 07 | 0:03 | Bullet Hits Wood Soft; Sandy Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 21 | 01 | 0:02 | Bullet Hits Wood Medium; Hard Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 21 | 02 | 0:02 | Bullet Hits Wood Medium; Hard Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 21 | 03 | 0:02 | Bullet Hits Wood Medium; Hard Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 21 | 04 | 0:02 | Bullet Hits Wood Medium; Hard Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 21 | 05 | 0:02 | Bullet Hits Wood Medium; Hard Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 21 | 06 | 0:02 | Bullet Hits Wood Medium; Hard Bullet Thud Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 22 | 01 | 0:02 | Bullet Hits Wood Rattle; Bullet Thud Into Wood With Rattle. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 22 | 02 | 0:02 | Bullet Hits Wood Rattle; Bullet Thud Into Wood With Rattle. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 22 | 03 | 0:02 | Bullet Hits Wood Rattle; Bullet Thud Into Wood With Rattle. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 22 | 04 | 0:03 | Bullet Hits Wood Rattle; Bullet Thud Into Wood With Rattle. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 22 | 05 | 0:03 | Bullet Hits Wood Rattle; Bullet Thud Into Wood With Rattle. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 23 | 01 | 0:02 | Bullet Hits Wood Heavy; Hard Bullet Impact Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 23 | 02 | 0:02 | Bullet Hits Wood Heavy; Hard Bullet Impact Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 23 | 03 | 0:02 | Bullet Hits Wood Heavy; Hard Bullet Impact Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 23 | 04 | 0:02 | Bullet Hits Wood Heavy; Hard Bullet Impact Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 23 | 05 | 0:03 | Bullet Hits Wood Heavy; Hard Bullet Impact Into Wood. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 24 | 01 | 0:02 | Bullet Hits Wood With Crack; Bullet Impact Wood With Fast Crunch And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 24 | 02 | 0:03 | Bullet Hits Wood With Crack; Bullet Impact Wood With Fast Crunch And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 24 | 03 | 0:02 | Bullet Hits Wood With Crack; Bullet Impact Wood With Fast Crunch And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 24 | 04 | 0:02 | Bullet Hits Wood With Crack; Bullet Impact Wood With Fast Crunch And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 24 | 05 | 0:02 | Bullet Hits Wood With Crack; Bullet Impact Wood With Fast Crunch And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 24 | 06 | 0:02 | Bullet Hits Wood With Crack; Bullet Impact Wood With Fast Crunch And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 25 | 01 | 0:06 | Bullets Hits Wood; Multiple Fast Bullet Impacts Into Wood With Metallic Bangs. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 26 | 01 | 0:04 | Door Breaks; Break Down Wood Door With Thud Impacts And Rattle. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 26 | 02 | 0:03 | Door Breaks; Break Down Wood Door With Thud Impacts And Rattle. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 26 | 03 | 0:04 | Door Breaks; Break Down Wood Door With Thud Impacts And Rattle. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 27 | 01 | 0:05 | Wood Crashes Distant; Wood Impact And Crash With Splinters And Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 27 | 02 | 0:05 | Wood Crashes Distant; Wood Impact And Crash With Splinters And Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 27 | 03 | 0:04 | Wood Crashes Distant; Wood Impact And Crash With Splinters And Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 27 | 04 | 0:05 | Wood Crashes Distant; Wood Impact And Crash With Splinters And Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 27 | 05 | 0:04 | Wood Crashes Distant; Wood Impact And Crash With Splinters And Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 27 | 06 | 0:04 | Wood Crashes Distant; Wood Impact And Crash With Splinters And Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 28 | 01 | 0:04 | Wood Crashes Heavy; Heavy Wood Impact And Crash With Boards And Debris. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 28 | 02 | 0:04 | Wood Crashes Heavy; Heavy Wood Impact And Crash With Boards And Debris. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 28 | 03 | 0:03 | Wood Crashes Heavy; Heavy Wood Impact And Crash With Boards And Debris. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 28 | 04 | 0:03 | Wood Crashes Heavy; Heavy Wood Impact And Crash With Boards And Debris. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 28 | 05 | 0:04 | Wood Crashes Heavy; Heavy Wood Impact And Crash With Boards And Debris. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 28 | 06 | 0:05 | Wood Crashes Heavy; Heavy Wood Impact And Crash With Boards And Debris. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 29 | 01 | 0:06 | Wood Hits And Crashes; Heavy Wood Crash And Fall To The Ground With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 29 | 02 | 0:06 | Wood Hits And Crashes; Heavy Wood Crash And Fall To The Ground With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 30 | 01 | 0:04 | Wood Crashes; Wood Crash With Debris Fall. - Explosion Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 30 | 02 | 0:05 | Wood Crashes; Wood Crash With Debris Fall. - Explosion Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 31 | 01 | 0:05 | Wood Crashes Low; Subsonic Thud And Crash With Debris Fall. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 31 | 02 | 0:04 | Wood Crashes Low; Subsonic Thud And Crash With Debris Fall. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 31 | 03 | 0:04 | Wood Crashes Low; Subsonic Thud And Crash With Debris Fall. - Explosion |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 31 | 04 | 0:05 | Wood Crashes Low; Subsonic Thud And Crash With Debris Fall. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 31 | 05 | 0:06 | Wood Crashes Low; Subsonic Thud And Crash With Debris Fall. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 31 | 06 | 0:07 | Wood Crashes Low; Subsonic Thud And Crash With Debris Fall. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 32 | 01 | 0:19 | Wood Crash Long; Heavy Wood Cracks And Splinters With Heavy Debris Fall |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 33 | 01 | 0:04 | Wood Metal Crashes; Heavy Wood Crashing Fall With Metal Impacts And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 33 | 02 | 0:07 | Wood Metal Crashes; Heavy Wood Crashing Fall With Metal Impacts And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 33 | 03 | 0:06 | Wood Metal Crashes; Heavy Wood Crashing Fall With Metal Impacts And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 33 | 04 | 0:09 | Wood Metal Crashes; Heavy Wood Crashing Fall With Metal Impacts And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 34 | 01 | 0:03 | Wood Glass Crashes -7 Versions; Heavy Wood And Glass Crash With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 34 | 02 | 0:04 | Wood Glass Crashes -7 Versions; Heavy Wood And Glass Crash With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 34 | 03 | 0:04 | Wood Glass Crashes -7 Versions; Heavy Wood And Glass Crash With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 34 | 04 | 0:03 | Wood Glass Crashes -7 Versions; Heavy Wood And Glass Crash With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 34 | 05 | 0:04 | Wood Glass Crashes -7 Versions; Heavy Wood And Glass Crash With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 34 | 06 | 0:04 | Wood Glass Crashes -7 Versions; Heavy Wood And Glass Crash With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 34 | 07 | 0:05 | Wood Glass Crashes -7 Versions; Heavy Wood And Glass Crash With Debris. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 35 | 01 | 0:05 | Wood Creak Crashes; Wood Creak And Crash With Debris Fall. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 35 | 02 | 0:08 | Wood Creak Crashes; Wood Creak And Crash With Debris Fall. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 36 | 01 | 0:12 | Wood Breaks Light; Wood Stress With Twists, Breaks, And Debris. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 36 | 02 | 0:05 | Wood Breaks Light; Wood Stress With Twists, Breaks, And Debris. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 36 | 03 | 0:12 | Wood Breaks Light; Wood Stress With Twists, Breaks, And Debris. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 36 | 04 | 0:09 | Wood Breaks Light; Wood Stress With Twists, Breaks, And Debris. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 36 | 05 | 0:05 | Wood Breaks Light; Wood Stress With Twists, Breaks, And Debris. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 36 | 06 | 0:09 | Wood Breaks Light; Wood Stress With Twists, Breaks, And Debris. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 36 | 07 | 0:13 | Wood Breaks Light; Wood Stress With Twists, Breaks, And Debris. - Explosion |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 37 | 01 | 0:10 | Wood Cracks Breaks Medium; Wood Splinters And Cracks, Boards Fall To |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 37 | 02 | 0:09 | Wood Cracks Breaks Medium; Wood Splinters And Cracks, Boards Fall To |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 38 | 01 | 0:05 | Wood Splinters Heavy; Wood Cracks And Twists, Very Reverberant. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 38 | 02 | 0:05 | Wood Splinters Heavy; Wood Cracks And Twists, Very Reverberant. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 38 | 03 | 0:03 | Wood Splinters Heavy; Wood Cracks And Twists, Very Reverberant. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 38 | 04 | 0:06 | Wood Splinters Heavy; Wood Cracks And Twists, Very Reverberant. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 38 | 05 | 0:05 | Wood Splinters Heavy; Wood Cracks And Twists, Very Reverberant. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 38 | 06 | 0:07 | Wood Splinters Heavy; Wood Cracks And Twists, Very Reverberant. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 38 | 07 | 0:05 | Wood Splinters Heavy; Wood Cracks And Twists, Very Reverberant. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 38 | 08 | 0:07 | Wood Splinters Heavy; Wood Cracks And Twists, Very Reverberant. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 38 | 09 | 0:04 | Wood Splinters Heavy; Wood Cracks And Twists, Very Reverberant. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 39 | 01 | 0:03 | Wood Splits And Rips; Wood Splits And Tears With Crackle. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 39 | 02 | 0:03 | Wood Splits And Rips; Wood Splits And Tears With Crackle. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 39 | 03 | 0:03 | Wood Splits And Rips; Wood Splits And Tears With Crackle. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 39 | 04 | 0:03 | Wood Splits And Rips; Wood Splits And Tears With Crackle. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 39 | 05 | 0:03 | Wood Splits And Rips; Wood Splits And Tears With Crackle. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 39 | 06 | 0:03 | Wood Splits And Rips; Wood Splits And Tears With Crackle. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 40 | 01 | 0:04 | Wood Door Cracks; Wood Splinters, Cracks And Crunches With Reverb. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 40 | 02 | 0:04 | Wood Door Cracks; Wood Splinters, Cracks And Crunches With Reverb. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 40 | 03 | 0:05 | Wood Door Cracks; Wood Splinters, Cracks And Crunches With Reverb. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 40 | 04 | 0:11 | Wood Door Cracks; Wood Splinters, Cracks And Crunches With Reverb. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 40 | 05 | 0:06 | Wood Door Cracks; Wood Splinters, Cracks And Crunches With Reverb. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 40 | 06 | 0:19 | Wood Door Cracks; Wood Splinters, Cracks And Crunches With Reverb. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 41 | 01 | 0:04 | Wood Cracks Distant; Distant Wood Cracks And Splinters. - Crash Sweetener |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 41 | 02 | 0:04 | Wood Cracks Distant; Distant Wood Cracks And Splinters. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 41 | 03 | 0:04 | Wood Cracks Distant; Distant Wood Cracks And Splinters. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 42 | 01 | 0:08 | Trees Falling; Tree Branch Bends, Cracks, And Splinters With Reverb. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 42 | 02 | 0:08 | Trees Falling; Tree Branch Bends, Cracks, And Splinters With Reverb. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 42 | 03 | 0:06 | Trees Falling; Tree Branch Bends, Cracks, And Splinters With Reverb. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 43 | 01 | 0:20 | Door Hits And Cracks; Hit On Wood Door With Cracks And Stress. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 43 | 02 | 0:15 | Door Hits And Cracks; Hit On Wood Door With Cracks And Stress. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 43 | 03 | 0:13 | Door Hits And Cracks; Hit On Wood Door With Cracks And Stress. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 43 | 04 | 0:13 | Door Hits And Cracks; Hit On Wood Door With Cracks And Stress. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 43 | 05 | 0:22 | Door Hits And Cracks; Hit On Wood Door With Cracks And Stress. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 44 | 01 | 0:07 | Wood Debris; Light Debris And Grit Falling To Floor. - Explosion Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 44 | 02 | 0:12 | Wood Debris; Light Debris And Grit Falling To Floor. - Explosion Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 45 | 01 | 0:03 | Glass Breaks Light; Glass Break With Light Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 45 | 02 | 0:03 | Glass Breaks Light; Glass Break With Light Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 45 | 03 | 0:03 | Glass Breaks Light; Glass Break With Light Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 45 | 04 | 0:03 | Glass Breaks Light; Glass Break With Light Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 45 | 05 | 0:03 | Glass Breaks Light; Glass Break With Light Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 45 | 06 | 0:03 | Glass Breaks Light; Glass Break With Light Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 45 | 07 | 0:04 | Glass Breaks Light; Glass Break With Light Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 46 | 01 | 0:03 | Glass Breaks Distant; Distant Tinkly Glass Break. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 46 | 02 | 0:04 | Glass Breaks Distant; Distant Tinkly Glass Break. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 46 | 03 | 0:05 | Glass Breaks Distant; Distant Tinkly Glass Break. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 46 | 04 | 0:03 | Glass Breaks Distant; Distant Tinkly Glass Break. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 46 | 05 | 0:03 | Glass Breaks Distant; Distant Tinkly Glass Break. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 46 | 06 | 0:03 | Glass Breaks Distant; Distant Tinkly Glass Break. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 46 | 07 | 0:04 | Glass Breaks Distant; Distant Tinkly Glass Break. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 46 | 08 | 0:04 | Glass Breaks Distant; Distant Tinkly Glass Break. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 47 | 01 | 0:04 | Glass Breaks Light; Ceramic Pieces Break And Rattle. - Pottery Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 47 | 02 | 0:03 | Glass Breaks Light; Ceramic Pieces Break And Rattle. - Pottery Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 47 | 03 | 0:04 | Glass Breaks Light; Ceramic Pieces Break And Rattle. - Pottery Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 47 | 04 | 0:03 | Glass Breaks Light; Ceramic Pieces Break And Rattle. - Pottery Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 47 | 05 | 0:04 | Glass Breaks Light; Ceramic Pieces Break And Rattle. - Pottery Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 48 | 01 | 0:03 | Glass Breaks Medium; Medium Glass Crash With Falling Pieces. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 48 | 02 | 0:04 | Glass Breaks Medium; Medium Glass Crash With Falling Pieces. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 48 | 03 | 0:03 | Glass Breaks Medium; Medium Glass Crash With Falling Pieces. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 48 | 04 | 0:03 | Glass Breaks Medium; Medium Glass Crash With Falling Pieces. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 48 | 05 | 0:04 | Glass Breaks Medium; Medium Glass Crash With Falling Pieces. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 48 | 06 | 0:05 | Glass Breaks Medium; Medium Glass Crash With Falling Pieces. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 49 | 01 | 0:03 | Glass Shatters Light; Light Metallic Glass Shatter And Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 49 | 02 | 0:04 | Glass Shatters Light; Light Metallic Glass Shatter And Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 49 | 03 | 0:04 | Glass Shatters Light; Light Metallic Glass Shatter And Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 50 | 01 | 0:03 | Glass Shatters Distant; Distant Light Glass Shatter. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 50 | 02 | 0:03 | Glass Shatters Distant; Distant Light Glass Shatter. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 50 | 03 | 0:04 | Glass Shatters Distant; Distant Light Glass Shatter. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 51 | 01 | 0:03 | Glass Shatters Medium; Medium Glass Shatter And Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 51 | 02 | 0:04 | Glass Shatters Medium; Medium Glass Shatter And Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 51 | 03 | 0:05 | Glass Shatters Medium; Medium Glass Shatter And Crash. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 52 | 01 | 0:03 | Glass Shatters Distant; Distant Glass Smash And Shatter. - Glass Smash |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 52 | 02 | 0:03 | Glass Shatters Distant; Distant Glass Smash And Shatter. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 52 | 03 | 0:04 | Glass Shatters Distant; Distant Glass Smash And Shatter. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 52 | 04 | 0:04 | Glass Shatters Distant; Distant Glass Smash And Shatter. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 52 | 05 | 0:05 | Glass Shatters Distant; Distant Glass Smash And Shatter. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 52 | 06 | 0:04 | Glass Shatters Distant; Distant Glass Smash And Shatter. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 53 | 01 | 0:05 | Window Pane Shatters; Large Pane Of Glass Impact And Shatter With Pieces |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 53 | 02 | 0:05 | Window Pane Shatters; Large Pane Of Glass Impact And Shatter With Pieces |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 53 | 03 | 0:05 | Window Pane Shatters; Large Pane Of Glass Impact And Shatter With Pieces |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 54 | 01 | 0:04 | Glass Smashes Heavy; Heavy Glass Impact And Crash With Falling Glass. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 54 | 02 | 0:05 | Glass Smashes Heavy; Heavy Glass Impact And Crash With Falling Glass. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 54 | 03 | 0:05 | Glass Smashes Heavy; Heavy Glass Impact And Crash With Falling Glass. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 54 | 04 | 0:05 | Glass Smashes Heavy; Heavy Glass Impact And Crash With Falling Glass. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 54 | 05 | 0:04 | Glass Smashes Heavy; Heavy Glass Impact And Crash With Falling Glass. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 54 | 06 | 0:04 | Glass Smashes Heavy; Heavy Glass Impact And Crash With Falling Glass. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 54 | 07 | 0:04 | Glass Smashes Heavy; Heavy Glass Impact And Crash With Falling Glass. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 54 | 08 | 0:10 | Glass Smashes Heavy; Heavy Glass Impact And Crash With Falling Glass. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 55 | 01 | 0:04 | Glass Smashes Multiple; Very Fast Multiple Glass Impacts With Crash And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 55 | 02 | 0:05 | Glass Smashes Multiple; Very Fast Multiple Glass Impacts With Crash And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 56 | 01 | 0:04 | Glass Smashes Heavy; Single Heavy Glass Impact Shatter With Dumpster |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 56 | 02 | 0:03 | Glass Smashes Heavy; Single Heavy Glass Impact Shatter With Dumpster |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 56 | 03 | 0:06 | Glass Smashes Heavy; Single Heavy Glass Impact Shatter With Dumpster |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 57 | 01 | 0:04 | Window Pane Breaks; Window Pane Break. - Mirror Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 57 | 02 | 0:04 | Window Pane Breaks; Window Pane Break. - Mirror Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 57 | 03 | 0:05 | Window Pane Breaks; Window Pane Break. - Mirror Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 57 | 04 | 0:06 | Window Pane Breaks; Window Pane Break. - Mirror Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 58 | 01 | 0:06 | Window Pane Breaks; Window Pane Shatter With Debris. - Mirror Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 58 | 02 | 0:05 | Window Pane Breaks; Window Pane Shatter With Debris. - Mirror Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 58 | 03 | 0:05 | Window Pane Breaks; Window Pane Shatter With Debris. - Mirror Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 58 | 04 | 0:04 | Window Pane Breaks; Window Pane Shatter With Debris. - Mirror Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 59 | 01 | 0:03 | Window Pane Breaks; Light Window Pane Break. - Mirror Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 59 | 02 | 0:04 | Window Pane Breaks; Light Window Pane Break. - Mirror Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 59 | 03 | 0:04 | Window Pane Breaks; Light Window Pane Break. - Mirror Breaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 60 | 01 | 0:06 | Window Pane Breaks; Distant Light Window Pane Break With Glass Fall. - Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 61 | 01 | 0:07 | Glass Tube Shatters; Glass Tube Or Bulb Multiple Breaks, Crashes, And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 62 | 01 | 0:04 | Bullet Hits Glass Medium; Single Medium Bullet Impact Glass With Light Debris. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 62 | 02 | 0:03 | Bullet Hits Glass Medium; Single Medium Bullet Impact Glass With Light Debris. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 62 | 03 | 0:04 | Bullet Hits Glass Medium; Single Medium Bullet Impact Glass With Light Debris. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 62 | 04 | 0:04 | Bullet Hits Glass Medium; Single Medium Bullet Impact Glass With Light Debris. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 63 | 01 | 0:03 | Bullet Impacts Glass Shatters; Single Bullet Impact Glass And Breaks. - Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 63 | 02 | 0:03 | Bullet Impacts Glass Shatters; Single Bullet Impact Glass And Breaks. - Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 63 | 03 | 0:03 | Bullet Impacts Glass Shatters; Single Bullet Impact Glass And Breaks. - Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 63 | 04 | 0:04 | Bullet Impacts Glass Shatters; Single Bullet Impact Glass And Breaks. - Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 64 | 01 | 0:07 | Multiple Bullet Hits; Multiple Rapid Bullet Impact Glass Hits, Panned L To R. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 65 | 01 | 0:06 | Light Bulb Breaks; Light Impact Of Glass Bulb Drop And Roll With Light Break In |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 65 | 02 | 0:08 | Light Bulb Breaks; Light Impact Of Glass Bulb Drop And Roll With Light Break In |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 66 | 01 | 0:03 | Light Bulb Breaks; Distant Glass Bulb Smash And Shatter. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 66 | 02 | 0:03 | Light Bulb Breaks; Distant Glass Bulb Smash And Shatter. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 66 | 03 | 0:04 | Light Bulb Breaks; Distant Glass Bulb Smash And Shatter. - Glass Smash |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 66 | 04 | 0:04 | Light Bulb Breaks; Distant Glass Bulb Smash And Shatter. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 67 | 01 | 0:04 | Fluorescent Bulb Breaks; Glass Tube Break, Bounce With Hollow Tube Tone On |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 67 | 02 | 0:04 | Fluorescent Bulb Breaks; Glass Tube Break, Bounce With Hollow Tube Tone On |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 68 | 01 | 0:03 | Windshield Smashes Dull; Single Medium Impact On Windshield With Dull |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 68 | 02 | 0:03 | Windshield Smashes Dull; Single Medium Impact On Windshield With Dull |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 68 | 03 | 0:04 | Windshield Smashes Dull; Single Medium Impact On Windshield With Dull |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 68 | 04 | 0:04 | Windshield Smashes Dull; Single Medium Impact On Windshield With Dull |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 69 | 01 | 0:04 | Windshield Smashes; Heavy Impact On Windshield With Glass Crash And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 69 | 02 | 0:04 | Windshield Smashes; Heavy Impact On Windshield With Glass Crash And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 70 | 01 | 0:03 | Glass Impacts With Debris; Light Glass Hits Floor And Breaks. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 70 | 02 | 0:04 | Glass Impacts With Debris; Light Glass Hits Floor And Breaks. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 70 | 03 | 0:04 | Glass Impacts With Debris; Light Glass Hits Floor And Breaks. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 70 | 04 | 0:03 | Glass Impacts With Debris; Light Glass Hits Floor And Breaks. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 70 | 05 | 0:04 | Glass Impacts With Debris; Light Glass Hits Floor And Breaks. - Glass Smash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 71 | 01 | 0:03 | Glass Drops And Rattles; Light Glass Drops And Hits Floor With Rattle, No |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 71 | 02 | 0:07 | Glass Drops And Rattles; Light Glass Drops And Hits Floor With Rattle, No |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 72 | 01 | 0:06 | Glass Falling Steady; Steady Light Rain Of Falling Glass. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 73 | 01 | 0:04 | Glass Falls Light; Very Light Tinkling Rain Of Falling Glass Pieces. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 73 | 02 | 0:05 | Glass Falls Light; Very Light Tinkling Rain Of Falling Glass Pieces. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 73 | 03 | 0:05 | Glass Falls Light; Very Light Tinkling Rain Of Falling Glass Pieces. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 74 | 01 | 0:06 | Glass Falls Medium; Medium Glass Debris Fall And Hit Floor. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 74 | 02 | 0:07 | Glass Falls Medium; Medium Glass Debris Fall And Hit Floor. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 74 | 03 | 0:04 | Glass Falls Medium; Medium Glass Debris Fall And Hit Floor. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 74 | 04 | 0:05 | Glass Falls Medium; Medium Glass Debris Fall And Hit Floor. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 74 | 05 | 0:06 | Glass Falls Medium; Medium Glass Debris Fall And Hit Floor. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 74 | 06 | 0:07 | Glass Falls Medium; Medium Glass Debris Fall And Hit Floor. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 74 | 07 | 0:06 | Glass Falls Medium; Medium Glass Debris Fall And Hit Floor. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 74 | 08 | 0:07 | Glass Falls Medium; Medium Glass Debris Fall And Hit Floor. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 74 | 09 | 0:07 | Glass Falls Medium; Medium Glass Debris Fall And Hit Floor. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 75 | 01 | 0:04 | Glass Falls Heavy; Heavy Glass Debris Falls And Hits Floor. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 75 | 02 | 0:10 | Glass Falls Heavy; Heavy Glass Debris Falls And Hits Floor. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 75 | 03 | 0:10 | Glass Falls Heavy; Heavy Glass Debris Falls And Hits Floor. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 75 | 04 | 0:08 | Glass Falls Heavy; Heavy Glass Debris Falls And Hits Floor. - Crash Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 76 | 01 | 0:09 | Glass Crashes; Reverberant Glass Debris Movement And Fall. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 76 | 02 | 0:07 | Glass Crashes; Reverberant Glass Debris Movement And Fall. - Crash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 77 | 01 | 0:04 | Glass And Metal Crashes; Glass And Metal Crashing. - Explosion Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 77 | 02 | 0:06 | Glass And Metal Crashes; Glass And Metal Crashing. - Explosion Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 77 | 03 | 0:14 | Glass And Metal Crashes; Glass And Metal Crashing. - Explosion Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 78 | 01 | 0:26 | Glass Pieces Fall To Floor; Glass Debris Falling And Crashing On Floor. - Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 79 | 01 | 0:49 | Glass Grind And Twist; Glass Stress With Creaks And Tear. - Glass Stress |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 80 | 01 | 0:08 | Glass Grinds And Creaks; Close Up Glass Grind With Stress And Squeak. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 80 | 02 | 0:22 | Glass Grinds And Creaks; Close Up Glass Grind With Stress And Squeak. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 80 | 03 | 0:06 | Glass Grinds And Creaks; Close Up Glass Grind With Stress And Squeak. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 80 | 04 | 0:18 | Glass Grinds And Creaks; Close Up Glass Grind With Stress And Squeak. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 80 | 05 | 0:07 | Glass Grinds And Creaks; Close Up Glass Grind With Stress And Squeak. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 81 | 01 | 0:29 | Glass Rubbing; Rubbing Or Cleaning Glass Surface With High Glass Squeaks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 82 | 01 | 0:03 | Knocks On Glass; Light Knocking On Glass Door. - Knocking On Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 82 | 02 | 0:04 | Knocks On Glass; Light Knocking On Glass Door. - Knocking On Glass |

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| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 82 | 03 | 0:03 | Knocks On Glass; Light Knocking On Glass Door. - Knocking On Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 82 | 04 | 0:03 | Knocks On Glass; Light Knocking On Glass Door. - Knocking On Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 82 | 05 | 0:03 | Knocks On Glass; Light Knocking On Glass Door. - Knocking On Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 82 | 06 | 0:03 | Knocks On Glass; Light Knocking On Glass Door. - Knocking On Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 82 | 07 | 0:03 | Knocks On Glass; Light Knocking On Glass Door. - Knocking On Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 83 | 01 | 0:03 | Glass Clinks; Glass Bottles Clinking And Rattling. - Refrigerator Door |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 83 | 02 | 0:06 | Glass Clinks; Glass Bottles Clinking And Rattling. - Refrigerator Door |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 83 | 03 | 0:03 | Glass Clinks; Glass Bottles Clinking And Rattling. - Refrigerator Door |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 83 | 04 | 0:04 | Glass Clinks; Glass Bottles Clinking And Rattling. - Refrigerator Door |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 83 | 05 | 0:06 | Glass Clinks; Glass Bottles Clinking And Rattling. - Refrigerator Door |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 83 | 06 | 0:06 | Glass Clinks; Glass Bottles Clinking And Rattling. - Refrigerator Door |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 84 | 01 | 0:06 | Glass Drops And Rolls; Light Glass Bottle Drop And Roll. - Bottle Rolling |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 84 | 02 | 0:05 | Glass Drops And Rolls; Light Glass Bottle Drop And Roll. - Bottle Rolling |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 84 | 03 | 0:08 | Glass Drops And Rolls; Light Glass Bottle Drop And Roll. - Bottle Rolling |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 84 | 04 | 0:09 | Glass Drops And Rolls; Light Glass Bottle Drop And Roll. - Bottle Rolling |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 84 | 05 | 0:06 | Glass Drops And Rolls; Light Glass Bottle Drop And Roll. - Bottle Rolling |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 85 | 01 | 0:06 | Glass Shatters Heavy; Heavy Glass Shatter With Impact And Crash, Processed. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 85 | 02 | 0:06 | Glass Shatters Heavy; Heavy Glass Shatter With Impact And Crash, Processed. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 85 | 03 | 0:08 | Glass Shatters Heavy; Heavy Glass Shatter With Impact And Crash, Processed. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 86 | 01 | 0:10 | Glass Shatters Processed; Heavy Glass Crash And Shatter With Weird Hollow |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 87 | 01 | 0:04 | Glass Crashes Designed; Very Low-end Impact With Heavy Glass Crash And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 87 | 02 | 0:05 | Glass Crashes Designed; Very Low-end Impact With Heavy Glass Crash And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 87 | 03 | 0:05 | Glass Crashes Designed; Very Low-end Impact With Heavy Glass Crash And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 87 | 04 | 0:05 | Glass Crashes Designed; Very Low-end Impact With Heavy Glass Crash And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-02 | 87 | 05 | 0:06 | Glass Crashes Designed; Very Low-end Impact With Heavy Glass Crash And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 01 | 01 | 0:02 | Knife Draws 01; Knife Draw Fast With Metal Slide Shing. - Metal Shing |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 01 | 02 | 0:03 | Knife Draws 01; Knife Draw Fast With Metal Slide Shing. - Metal Shing |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 01 | 03 | 0:02 | Knife Draws 01; Knife Draw Fast With Metal Slide Shing. - Metal Shing |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 01 | 04 | 0:03 | Knife Draws 01; Knife Draw Fast With Metal Slide Shing. - Metal Shing |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 02 | 01 | 0:03 | Knife Draws 02; Knife Draw Metal Slide Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 02 | 02 | 0:03 | Knife Draws 02; Knife Draw Metal Slide Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 02 | 03 | 0:03 | Knife Draws 02; Knife Draw Metal Slide Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 02 | 04 | 0:02 | Knife Draws 02; Knife Draw Metal Slide Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 02 | 05 | 0:05 | Knife Draws 02; Knife Draw Metal Slide Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 03 | 01 | 0:03 | Knife Draws 03; Knife Draw Metal Slide Slow Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 03 | 02 | 0:04 | Knife Draws 03; Knife Draw Metal Slide Slow Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 04 | 01 | 0:04 | Knife Drops To Ground; Knife Drops To Ground With Metal Clanks And Medium |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 04 | 02 | 0:04 | Knife Drops To Ground; Knife Drops To Ground With Metal Clanks And Medium |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 04 | 03 | 0:04 | Knife Drops To Ground; Knife Drops To Ground With Metal Clanks And Medium |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 05 | 01 | 0:04 | Sword Scrapes Dirt; Sword Tap And Scrape On Dirt With Light Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 05 | 02 | 0:06 | Sword Scrapes Dirt; Sword Tap And Scrape On Dirt With Light Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 05 | 03 | 0:05 | Sword Scrapes Dirt; Sword Tap And Scrape On Dirt With Light Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 06 | 01 | 0:03 | Sword Into Ground; Sword Stick Into Ground With Low Woody Thud Impact And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 06 | 02 | 0:04 | Sword Into Ground; Sword Stick Into Ground With Low Woody Thud Impact And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 06 | 03 | 0:05 | Sword Into Ground; Sword Stick Into Ground With Low Woody Thud Impact And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 06 | 04 | 0:05 | Sword Into Ground; Sword Stick Into Ground With Low Woody Thud Impact And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 07 | 01 | 0:02 | Sword Clanks 01; Single Sword Clank. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 07 | 02 | 0:03 | Sword Clanks 01; Single Sword Clank. - Metal Clank |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 07 | 03 | 0:03 | Sword Clanks 01; Single Sword Clank. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 07 | 04 | 0:04 | Sword Clanks 01; Single Sword Clank. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 08 | 01 | 0:04 | Sword Clanks 02; Single Heavy Sword Scrape With Clank With Light Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 08 | 02 | 0:04 | Sword Clanks 02; Single Heavy Sword Scrape With Clank With Light Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 08 | 03 | 0:04 | Sword Clanks 02; Single Heavy Sword Scrape With Clank With Light Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 08 | 04 | 0:04 | Sword Clanks 02; Single Heavy Sword Scrape With Clank With Light Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 08 | 05 | 0:05 | Sword Clanks 02; Single Heavy Sword Scrape With Clank With Light Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 08 | 06 | 0:04 | Sword Clanks 02; Single Heavy Sword Scrape With Clank With Light Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 08 | 07 | 0:04 | Sword Clanks 02; Single Heavy Sword Scrape With Clank With Light Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 09 | 01 | 0:05 | Sword Clanks, Light; Single Light Sword Clank. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 09 | 02 | 0:04 | Sword Clanks, Light; Single Light Sword Clank. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 09 | 03 | 0:04 | Sword Clanks, Light; Single Light Sword Clank. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 09 | 04 | 0:05 | Sword Clanks, Light; Single Light Sword Clank. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 09 | 05 | 0:04 | Sword Clanks, Light; Single Light Sword Clank. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 10 | 01 | 0:05 | Sword Clanks, Medium; Single Fat Sword Clank With Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 10 | 02 | 0:04 | Sword Clanks, Medium; Single Fat Sword Clank With Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 10 | 03 | 0:05 | Sword Clanks, Medium; Single Fat Sword Clank With Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 10 | 04 | 0:05 | Sword Clanks, Medium; Single Fat Sword Clank With Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 10 | 05 | 0:04 | Sword Clanks, Medium; Single Fat Sword Clank With Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 10 | 06 | 0:04 | Sword Clanks, Medium; Single Fat Sword Clank With Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 10 | 07 | 0:05 | Sword Clanks, Medium; Single Fat Sword Clank With Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 11 | 01 | 0:03 | Sword Clanks, Heavy; Single Sword Clank With Heavy Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 11 | 02 | 0:04 | Sword Clanks, Heavy; Single Sword Clank With Heavy Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 11 | 03 | 0:03 | Sword Clanks, Heavy; Single Sword Clank With Heavy Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 11 | 04 | 0:05 | Sword Clanks, Heavy; Single Sword Clank With Heavy Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 11 | 05 | 0:05 | Sword Clanks, Heavy; Single Sword Clank With Heavy Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 11 | 06 | 0:05 | Sword Clanks, Heavy; Single Sword Clank With Heavy Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 11 | 07 | 0:06 | Sword Clanks, Heavy; Single Sword Clank With Heavy Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 11 | 08 | 0:05 | Sword Clanks, Heavy; Single Sword Clank With Heavy Ring Out. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 12 | 01 | 0:04 | Sword Whooshes, Medium; Sword Heavy Clank With Big Whoosh And Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 12 | 02 | 0:05 | Sword Whooshes, Medium; Sword Heavy Clank With Big Whoosh And Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 12 | 03 | 0:04 | Sword Whooshes, Medium; Sword Heavy Clank With Big Whoosh And Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 12 | 04 | 0:04 | Sword Whooshes, Medium; Sword Heavy Clank With Big Whoosh And Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 12 | 05 | 0:04 | Sword Whooshes, Medium; Sword Heavy Clank With Big Whoosh And Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 12 | 06 | 0:04 | Sword Whooshes, Medium; Sword Heavy Clank With Big Whoosh And Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 13 | 01 | 0:04 | Sword Whooshes, Light; Single Sword Light Whoosh With Clank And High |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 13 | 02 | 0:04 | Sword Whooshes, Light; Single Sword Light Whoosh With Clank And High |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 13 | 03 | 0:04 | Sword Whooshes, Light; Single Sword Light Whoosh With Clank And High |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 13 | 04 | 0:03 | Sword Whooshes, Light; Single Sword Light Whoosh With Clank And High |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 13 | 05 | 0:04 | Sword Whooshes, Light; Single Sword Light Whoosh With Clank And High |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 13 | 06 | 0:04 | Sword Whooshes, Light; Single Sword Light Whoosh With Clank And High |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 14 | 01 | 0:05 | Sword Whooshes, Heavy; Single Sword Whoosh With Big Clank And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 14 | 02 | 0:05 | Sword Whooshes, Heavy; Single Sword Whoosh With Big Clank And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 14 | 03 | 0:04 | Sword Whooshes, Heavy; Single Sword Whoosh With Big Clank And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 14 | 04 | 0:04 | Sword Whooshes, Heavy; Single Sword Whoosh With Big Clank And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 14 | 05 | 0:05 | Sword Whooshes, Heavy; Single Sword Whoosh With Big Clank And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 14 | 06 | 0:05 | Sword Whooshes, Heavy; Single Sword Whoosh With Big Clank And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 15 | 01 | 0:05 | Sword Clanks, Very Heavy; Single Sword Whoosh With Clank And Ring Out. - |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 15 | 02 | 0:06 | Sword Clanks, Very Heavy; Single Sword Whoosh With Clank And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 15 | 03 | 0:05 | Sword Clanks, Very Heavy; Single Sword Whoosh With Clank And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 15 | 04 | 0:05 | Sword Clanks, Very Heavy; Single Sword Whoosh With Clank And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 15 | 05 | 0:05 | Sword Clanks, Very Heavy; Single Sword Whoosh With Clank And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 15 | 06 | 0:07 | Sword Clanks, Very Heavy; Single Sword Whoosh With Clank And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 16 | 01 | 0:03 | Sword Clangs 01; Sword Hits, Light Metal Clank With Light Bounce Off Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 16 | 02 | 0:03 | Sword Clangs 01; Sword Hits, Light Metal Clank With Light Bounce Off Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 16 | 03 | 0:04 | Sword Clangs 01; Sword Hits, Light Metal Clank With Light Bounce Off Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 16 | 04 | 0:04 | Sword Clangs 01; Sword Hits, Light Metal Clank With Light Bounce Off Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 17 | 01 | 0:04 | Sword Clangs 02; Swords Touch Light Metal Scrape With Light Ring Out. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 17 | 02 | 0:04 | Sword Clangs 02; Swords Touch Light Metal Scrape With Light Ring Out. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 17 | 03 | 0:06 | Sword Clangs 02; Swords Touch Light Metal Scrape With Light Ring Out. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 17 | 04 | 0:04 | Sword Clangs 02; Swords Touch Light Metal Scrape With Light Ring Out. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 17 | 05 | 0:04 | Sword Clangs 02; Swords Touch Light Metal Scrape With Light Ring Out. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 18 | 01 | 0:03 | Sword Clangs 03; Sword Scrape And Clank With Light Rattle. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 18 | 02 | 0:04 | Sword Clangs 03; Sword Scrape And Clank With Light Rattle. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 18 | 03 | 0:04 | Sword Clangs 03; Sword Scrape And Clank With Light Rattle. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 18 | 04 | 0:04 | Sword Clangs 03; Sword Scrape And Clank With Light Rattle. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 18 | 05 | 0:04 | Sword Clangs 03; Sword Scrape And Clank With Light Rattle. - Metal Clank |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 19 | 01 | 0:15 | Sword Clanks, Multiple; Single Sword Hits With Metal Clang And Clear Ring Out. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 19 | 02 | 0:20 | Sword Clanks, Multiple; Single Sword Hits With Metal Clang And Clear Ring Out. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 19 | 03 | 0:18 | Sword Clanks, Multiple; Single Sword Hits With Metal Clang And Clear Ring Out. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 20 | 01 | 0:03 | Fencing Clanks; Single Sword Hit With Light Metal Clang And High Pitched Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 20 | 02 | 0:04 | Fencing Clanks; Single Sword Hit With Light Metal Clang And High Pitched Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 20 | 03 | 0:03 | Fencing Clanks; Single Sword Hit With Light Metal Clang And High Pitched Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 20 | 04 | 0:04 | Fencing Clanks; Single Sword Hit With Light Metal Clang And High Pitched Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 21 | 01 | 0:05 | Fencing Clanks, Multiple; Multiple Light Sword Hits, Like A Fight, Quick Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 21 | 02 | 0:06 | Fencing Clanks, Multiple; Multiple Light Sword Hits, Like A Fight, Quick Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 21 | 03 | 0:05 | Fencing Clanks, Multiple; Multiple Light Sword Hits, Like A Fight, Quick Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 21 | 04 | 0:06 | Fencing Clanks, Multiple; Multiple Light Sword Hits, Like A Fight, Quick Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 21 | 05 | 0:04 | Fencing Clanks, Multiple; Multiple Light Sword Hits, Like A Fight, Quick Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 22 | 01 | 0:03 | Swords Scrapes, Dull; Swords Hit With Metal Scrapes And Clashes. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 22 | 02 | 0:03 | Swords Scrapes, Dull; Swords Hit With Metal Scrapes And Clashes. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 22 | 03 | 0:03 | Swords Scrapes, Dull; Swords Hit With Metal Scrapes And Clashes. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 23 | 01 | 0:04 | Sword Impacts Shield 01; Single Sword Hits With Light Dull Scrape, Bounce, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 23 | 02 | 0:03 | Sword Impacts Shield 01; Single Sword Hits With Light Dull Scrape, Bounce, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 23 | 03 | 0:03 | Sword Impacts Shield 01; Single Sword Hits With Light Dull Scrape, Bounce, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 23 | 04 | 0:03 | Sword Impacts Shield 01; Single Sword Hits With Light Dull Scrape, Bounce, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 23 | 05 | 0:04 | Sword Impacts Shield 01; Single Sword Hits With Light Dull Scrape, Bounce, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 24 | 01 | 0:03 | Sword Impacts Shield 02; Single Sword Hit With Metal Clang And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 24 | 02 | 0:04 | Sword Impacts Shield 02; Single Sword Hit With Metal Clang And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 24 | 03 | 0:04 | Sword Impacts Shield 02; Single Sword Hit With Metal Clang And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 25 | 01 | 0:04 | Sword Draw From Sheath, Light; Sword Drawn From Sheath With Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 25 | 02 | 0:03 | Sword Draw From Sheath, Light; Sword Drawn From Sheath With Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 25 | 03 | 0:03 | Sword Draw From Sheath, Light; Sword Drawn From Sheath With Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 26 | 01 | 0:04 | Sword Draw From Sheath, Medium 01; Sword Drawn From Sheath With Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 26 | 02 | 0:04 | Sword Draw From Sheath, Medium 01; Sword Drawn From Sheath With Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 26 | 03 | 0:03 | Sword Draw From Sheath, Medium 01; Sword Drawn From Sheath With Ring |

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| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 26 | 04 | 0:03 | Sword Draw From Sheath, Medium 01; Sword Drawn From Sheath With Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 26 | 05 | 0:05 | Sword Draw From Sheath, Medium 01; Sword Drawn From Sheath With Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 27 | 01 | 0:03 | Sword Draw From Sheath, Medium 02; Sword Drawn From Sheath With Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 27 | 02 | 0:03 | Sword Draw From Sheath, Medium 02; Sword Drawn From Sheath With Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 27 | 03 | 0:04 | Sword Draw From Sheath, Medium 02; Sword Drawn From Sheath With Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 27 | 04 | 0:03 | Sword Draw From Sheath, Medium 02; Sword Drawn From Sheath With Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 27 | 05 | 0:04 | Sword Draw From Sheath, Medium 02; Sword Drawn From Sheath With Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 27 | 06 | 0:04 | Sword Draw From Sheath, Medium 02; Sword Drawn From Sheath With Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 28 | 01 | 0:04 | Sword Draw From Sheath, Heavy 01; Sword Drawn From Sheath With Low |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 28 | 02 | 0:04 | Sword Draw From Sheath, Heavy 01; Sword Drawn From Sheath With Low |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 29 | 01 | 0:04 | Sword Draw From Sheath, Heavy 02; Draw Sword From Sheath With Whoosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 29 | 02 | 0:06 | Sword Draw From Sheath, Heavy 02; Draw Sword From Sheath With Whoosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 29 | 03 | 0:05 | Sword Draw From Sheath, Heavy 02; Draw Sword From Sheath With Whoosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 30 | 01 | 0:03 | Sword Slide Into Sheath, Light; Sword Into Sheath With Light Rattle And Scrape. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 30 | 02 | 0:03 | Sword Slide Into Sheath, Light; Sword Into Sheath With Light Rattle And Scrape. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 30 | 03 | 0:03 | Sword Slide Into Sheath, Light; Sword Into Sheath With Light Rattle And Scrape. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 30 | 04 | 0:02 | Sword Slide Into Sheath, Light; Sword Into Sheath With Light Rattle And Scrape. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 30 | 05 | 0:03 | Sword Slide Into Sheath, Light; Sword Into Sheath With Light Rattle And Scrape. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 31 | 01 | 0:04 | Sword Slides Into Sheath; Sword Handle Movement With Metal Scrape Into |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 31 | 02 | 0:02 | Sword Slides Into Sheath; Sword Handle Movement With Metal Scrape Into |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 31 | 03 | 0:03 | Sword Slides Into Sheath; Sword Handle Movement With Metal Scrape Into |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 31 | 04 | 0:03 | Sword Slides Into Sheath; Sword Handle Movement With Metal Scrape Into |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 31 | 05 | 0:03 | Sword Slides Into Sheath; Sword Handle Movement With Metal Scrape Into |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 31 | 06 | 0:04 | Sword Slides Into Sheath; Sword Handle Movement With Metal Scrape Into |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 32 | 01 | 0:03 | Sword Scrapes Sword; Sword Slide Along Another Sword With Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 32 | 02 | 0:03 | Sword Scrapes Sword; Sword Slide Along Another Sword With Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 32 | 03 | 0:06 | Sword Scrapes Sword; Sword Slide Along Another Sword With Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 33 | 01 | 0:04 | Sword Scrapes, Light; Sword Light Clink With Scrape, Bounce, And Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 33 | 02 | 0:05 | Sword Scrapes, Light; Sword Light Clink With Scrape, Bounce, And Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 33 | 03 | 0:04 | Sword Scrapes, Light; Sword Light Clink With Scrape, Bounce, And Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 33 | 04 | 0:05 | Sword Scrapes, Light; Sword Light Clink With Scrape, Bounce, And Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 33 | 05 | 0:06 | Sword Scrapes, Light; Sword Light Clink With Scrape, Bounce, And Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 34 | 01 | 0:03 | Sword Scrapes, Heavy; Sword Heavy Clank With Scrape And Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 34 | 02 | 0:03 | Sword Scrapes, Heavy; Sword Heavy Clank With Scrape And Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 34 | 03 | 0:05 | Sword Scrapes, Heavy; Sword Heavy Clank With Scrape And Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 34 | 04 | 0:06 | Sword Scrapes, Heavy; Sword Heavy Clank With Scrape And Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 34 | 05 | 0:06 | Sword Scrapes, Heavy; Sword Heavy Clank With Scrape And Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 34 | 06 | 0:09 | Sword Scrapes, Heavy; Sword Heavy Clank With Scrape And Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 34 | 07 | 0:08 | Sword Scrapes, Heavy; Sword Heavy Clank With Scrape And Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 34 | 08 | 0:11 | Sword Scrapes, Heavy; Sword Heavy Clank With Scrape And Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 35 | 01 | 0:03 | Rapier Draw; Draw From Sheath With Light Scrape And Metal Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 35 | 02 | 0:04 | Rapier Draw; Draw From Sheath With Light Scrape And Metal Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 35 | 03 | 0:03 | Rapier Draw; Draw From Sheath With Light Scrape And Metal Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 35 | 04 | 0:04 | Rapier Draw; Draw From Sheath With Light Scrape And Metal Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 36 | 01 | 0:02 | Sword Crashes On Floor; Sword Crash On Floor With A Bright Reverberant |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 36 | 02 | 0:03 | Sword Crashes On Floor; Sword Crash On Floor With A Bright Reverberant |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 36 | 03 | 0:05 | Sword Crashes On Floor; Sword Crash On Floor With A Bright Reverberant |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 37 | 01 | 0:02 | Pick Up Sword; Grab Sword From Ground With Light Thud And Light Metal |

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| | | | | | | | | | |
|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 37 | 02 | 0:03 | Pick Up Sword; Grab Sword From Ground With Light Thud And Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 37 | 03 | 0:03 | Pick Up Sword; Grab Sword From Ground With Light Thud And Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 37 | 04 | 0:03 | Pick Up Sword; Grab Sword From Ground With Light Thud And Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 37 | 05 | 0:04 | Pick Up Sword; Grab Sword From Ground With Light Thud And Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 37 | 06 | 0:04 | Pick Up Sword; Grab Sword From Ground With Light Thud And Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 38 | 01 | 0:03 | Sword Into Scabbard; Heavy Sword Into Sheath With Scrape And Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 38 | 02 | 0:04 | Sword Into Scabbard; Heavy Sword Into Sheath With Scrape And Shing. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 39 | 01 | 0:07 | Set Down Sword ; Sword And Sheath Set Down On Wood Surface. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 40 | 01 | 0:05 | Group Draws And Salutes; Several Swords Drawn With Shings And Then |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 40 | 02 | 0:04 | Group Draws And Salutes; Several Swords Drawn With Shings And Then |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 41 | 01 | 0:04 | Sword Handling; Sword Handle Rattle With Scrape And Slide Into Sheath. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 41 | 02 | 0:04 | Sword Handling; Sword Handle Rattle With Scrape And Slide Into Sheath. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 41 | 03 | 0:05 | Sword Handling; Sword Handle Rattle With Scrape And Slide Into Sheath. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 41 | 04 | 0:09 | Sword Handling; Sword Handle Rattle With Scrape And Slide Into Sheath. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 42 | 01 | 0:07 | Sword Movement ; Sword Rattle And Thud With Light Bounce And Light Chain |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 43 | 01 | 0:02 | Sword Whooshes, Single; Single Clean Light Sword Whoosh. - Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 43 | 02 | 0:02 | Sword Whooshes, Single; Single Clean Light Sword Whoosh. - Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 43 | 03 | 0:03 | Sword Whooshes, Single; Single Clean Light Sword Whoosh. - Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 44 | 01 | 0:03 | Sword Whooshes, Multiple; Multiple Light Sword Whooshes. - Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 44 | 02 | 0:03 | Sword Whooshes, Multiple; Multiple Light Sword Whooshes. - Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 44 | 03 | 0:04 | Sword Whooshes, Multiple; Multiple Light Sword Whooshes. - Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 44 | 04 | 0:04 | Sword Whooshes, Multiple; Multiple Light Sword Whooshes. - Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 45 | 01 | 0:03 | Sword Rips Cloth; Sword Cuts Cloth Light And Quick. - Cloth Tear |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 45 | 02 | 0:03 | Sword Rips Cloth; Sword Cuts Cloth Light And Quick. - Cloth Tear |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 45 | 03 | 0:03 | Sword Rips Cloth; Sword Cuts Cloth Light And Quick. - Cloth Tear |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 46 | 01 | 0:03 | Sword Draws, Medium; Light Grab Of Scabbard And Sword Into Sheath. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 46 | 02 | 0:04 | Sword Draws, Medium; Light Grab Of Scabbard And Sword Into Sheath. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 46 | 03 | 0:05 | Sword Draws, Medium; Light Grab Of Scabbard And Sword Into Sheath. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 47 | 01 | 0:04 | Sword Draws, Heavy; Sword Pull From Sheath With Metallic Scrape, Leather |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 47 | 02 | 0:03 | Sword Draws, Heavy; Sword Pull From Sheath With Metallic Scrape, Leather |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 47 | 03 | 0:03 | Sword Draws, Heavy; Sword Pull From Sheath With Metallic Scrape, Leather |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 47 | 04 | 0:04 | Sword Draws, Heavy; Sword Pull From Sheath With Metallic Scrape, Leather |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 47 | 05 | 0:03 | Sword Draws, Heavy; Sword Pull From Sheath With Metallic Scrape, Leather |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 47 | 06 | 0:04 | Sword Draws, Heavy; Sword Pull From Sheath With Metallic Scrape, Leather |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 48 | 01 | 0:04 | Axe Clinks, Dull 01; Single Medium Clink With Metal Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 48 | 02 | 0:04 | Axe Clinks, Dull 01; Single Medium Clink With Metal Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 48 | 03 | 0:03 | Axe Clinks, Dull 01; Single Medium Clink With Metal Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 48 | 04 | 0:04 | Axe Clinks, Dull 01; Single Medium Clink With Metal Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 48 | 05 | 0:04 | Axe Clinks, Dull 01; Single Medium Clink With Metal Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 48 | 06 | 0:04 | Axe Clinks, Dull 01; Single Medium Clink With Metal Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 48 | 07 | 0:05 | Axe Clinks, Dull 01; Single Medium Clink With Metal Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 48 | 08 | 0:04 | Axe Clinks, Dull 01; Single Medium Clink With Metal Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 48 | 09 | 0:04 | Axe Clinks, Dull 01; Single Medium Clink With Metal Scrape. - Metal Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 49 | 01 | 0:03 | Axe Clinks, Dull 02; Light Fast Metal Clank Of Axes Scraping Together. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 49 | 02 | 0:04 | Axe Clinks, Dull 02; Light Fast Metal Clank Of Axes Scraping Together. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 49 | 03 | 0:04 | Axe Clinks, Dull 02; Light Fast Metal Clank Of Axes Scraping Together. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 49 | 04 | 0:03 | Axe Clinks, Dull 02; Light Fast Metal Clank Of Axes Scraping Together. - Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 49 | 05 | 0:04 | Axe Clinks, Dull 02; Light Fast Metal Clank Of Axes Scraping Together. - Metal |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 50 | 01 | 0:05 | Axe Clashes With Ring Outs 01; Light Axe Clink With Scrape And Light Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 50 | 02 | 0:07 | Axe Clashes With Ring Outs 01; Light Axe Clink With Scrape And Light Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 50 | 03 | 0:06 | Axe Clashes With Ring Outs 01; Light Axe Clink With Scrape And Light Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 50 | 04 | 0:08 | Axe Clashes With Ring Outs 01; Light Axe Clink With Scrape And Light Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 50 | 05 | 0:05 | Axe Clashes With Ring Outs 01; Light Axe Clink With Scrape And Light Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 50 | 06 | 0:11 | Axe Clashes With Ring Outs 01; Light Axe Clink With Scrape And Light Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 50 | 07 | 0:06 | Axe Clashes With Ring Outs 01; Light Axe Clink With Scrape And Light Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 50 | 08 | 0:07 | Axe Clashes With Ring Outs 01; Light Axe Clink With Scrape And Light Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 50 | 09 | 0:07 | Axe Clashes With Ring Outs 01; Light Axe Clink With Scrape And Light Ring |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 51 | 01 | 0:05 | Sword Clashes With Ring Outs 02; Single Sword Clang With Metal Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 51 | 02 | 0:06 | Sword Clashes With Ring Outs 02; Single Sword Clang With Metal Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 51 | 03 | 0:05 | Sword Clashes With Ring Outs 02; Single Sword Clang With Metal Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 51 | 04 | 0:05 | Sword Clashes With Ring Outs 02; Single Sword Clang With Metal Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 51 | 05 | 0:05 | Sword Clashes With Ring Outs 02; Single Sword Clang With Metal Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 51 | 06 | 0:04 | Sword Clashes With Ring Outs 02; Single Sword Clang With Metal Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 52 | 01 | 0:05 | Sword Clashes With Ring Outs 03; Medium Swords Clang With Light Scrapes |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 52 | 02 | 0:07 | Sword Clashes With Ring Outs 03; Medium Swords Clang With Light Scrapes |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 52 | 03 | 0:07 | Sword Clashes With Ring Outs 03; Medium Swords Clang With Light Scrapes |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 52 | 04 | 0:07 | Sword Clashes With Ring Outs 03; Medium Swords Clang With Light Scrapes |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 52 | 05 | 0:05 | Sword Clashes With Ring Outs 03; Medium Swords Clang With Light Scrapes |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 52 | 06 | 0:05 | Sword Clashes With Ring Outs 03; Medium Swords Clang With Light Scrapes |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 53 | 01 | 0:05 | Axe Clanks With Scrapes; Axes Clash Together With Light Metal Scrape And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 53 | 02 | 0:04 | Axe Clanks With Scrapes; Axes Clash Together With Light Metal Scrape And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 53 | 03 | 0:05 | Axe Clanks With Scrapes; Axes Clash Together With Light Metal Scrape And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 53 | 04 | 0:04 | Axe Clanks With Scrapes; Axes Clash Together With Light Metal Scrape And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 53 | 05 | 0:04 | Axe Clanks With Scrapes; Axes Clash Together With Light Metal Scrape And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 54 | 01 | 0:03 | Axe Falls To Ground, Dull; Axe Fall On Ground With Dull Thud And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 54 | 02 | 0:04 | Axe Falls To Ground, Dull; Axe Fall On Ground With Dull Thud And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 54 | 03 | 0:03 | Axe Falls To Ground, Dull; Axe Fall On Ground With Dull Thud And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 54 | 04 | 0:03 | Axe Falls To Ground, Dull; Axe Fall On Ground With Dull Thud And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 54 | 05 | 0:03 | Axe Falls To Ground, Dull; Axe Fall On Ground With Dull Thud And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 55 | 01 | 0:04 | Axe Falls To Ground, Medium; Axe Fall And Bounce On Ground With Thud And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 55 | 02 | 0:04 | Axe Falls To Ground, Medium; Axe Fall And Bounce On Ground With Thud And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 56 | 01 | 0:03 | Axe Falls With Ring Out; Axe Drop And Bounce With Light Wood Thud And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 56 | 02 | 0:03 | Axe Falls With Ring Out; Axe Drop And Bounce With Light Wood Thud And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 56 | 03 | 0:04 | Axe Falls With Ring Out; Axe Drop And Bounce With Light Wood Thud And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 57 | 01 | 0:03 | Mallet Hits Wood Shield; Metal Taps On Wood Shield Lightly. - Wood Hits |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 57 | 02 | 0:03 | Mallet Hits Wood Shield; Metal Taps On Wood Shield Lightly. - Wood Hits |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 57 | 03 | 0:05 | Mallet Hits Wood Shield; Metal Taps On Wood Shield Lightly. - Wood Hits |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 57 | 04 | 0:01 | Mallet Hits Wood Shield; Metal Taps On Wood Shield Lightly. - Wood Hits |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 57 | 05 | 0:03 | Mallet Hits Wood Shield; Metal Taps On Wood Shield Lightly. - Wood Hits |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 58 | 01 | 0:04 | Axe Hits Shield 01; Medium Hit On Dull Hollow Wooden Shield With Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 58 | 02 | 0:03 | Axe Hits Shield 01; Medium Hit On Dull Hollow Wooden Shield With Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 58 | 03 | 0:04 | Axe Hits Shield 01; Medium Hit On Dull Hollow Wooden Shield With Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 58 | 04 | 0:04 | Axe Hits Shield 01; Medium Hit On Dull Hollow Wooden Shield With Light Metal |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 59 | 01 | 0:03 | Axe Hits Shield 02; Light Hits On Dull Hollow Shield With Slight Echo. - Wood |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 59 | 02 | 0:03 | Axe Hits Shield 02; Light Hits On Dull Hollow Shield With Slight Echo. - Wood |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 59 | 03 | 0:03 | Axe Hits Shield 02; Light Hits On Dull Hollow Shield With Slight Echo. - Wood |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 59 | 04 | 0:03 | Axe Hits Shield 02; Light Hits On Dull Hollow Shield With Slight Echo. - Wood |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 59 | 05 | 0:05 | Axe Hits Shield 02; Light Hits On Dull Hollow Shield With Slight Echo. - Wood |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 60 | 01 | 0:03 | Wood Shield Falls; Wooden Shield Fall To Ground With Dull Thud And Hollow |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 60 | 02 | 0:03 | Wood Shield Falls; Wooden Shield Fall To Ground With Dull Thud And Hollow |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 60 | 03 | 0:03 | Wood Shield Falls; Wooden Shield Fall To Ground With Dull Thud And Hollow |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 60 | 04 | 0:04 | Wood Shield Falls; Wooden Shield Fall To Ground With Dull Thud And Hollow |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 60 | 05 | 0:04 | Wood Shield Falls; Wooden Shield Fall To Ground With Dull Thud And Hollow |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 61 | 01 | 0:06 | Arrows Hit Shields With Screams; Salvo Of Arrows Hitting Shields With Groans. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 61 | 02 | 0:06 | Arrows Hit Shields With Screams; Salvo Of Arrows Hitting Shields With Groans. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 61 | 03 | 0:08 | Arrows Hit Shields With Screams; Salvo Of Arrows Hitting Shields With Groans. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 62 | 01 | 0:03 | Arrow Whistle Bys, Light; Arrow Zing By. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 62 | 02 | 0:03 | Arrow Whistle Bys, Light; Arrow Zing By. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 62 | 03 | 0:03 | Arrow Whistle Bys, Light; Arrow Zing By. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 62 | 04 | 0:03 | Arrow Whistle Bys, Light; Arrow Zing By. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 62 | 05 | 0:03 | Arrow Whistle Bys, Light; Arrow Zing By. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 63 | 01 | 0:03 | Arrow Whistle Bys Launch; Arrow Launch From Pipe And Whiz By. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 63 | 02 | 0:03 | Arrow Whistle Bys Launch; Arrow Launch From Pipe And Whiz By. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 63 | 03 | 0:03 | Arrow Whistle Bys Launch; Arrow Launch From Pipe And Whiz By. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 63 | 04 | 0:03 | Arrow Whistle Bys Launch; Arrow Launch From Pipe And Whiz By. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 64 | 01 | 0:03 | Arrow Whistle Bys, Medium; Arrow Zing By Close Up. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 64 | 02 | 0:03 | Arrow Whistle Bys, Medium; Arrow Zing By Close Up. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 64 | 03 | 0:03 | Arrow Whistle Bys, Medium; Arrow Zing By Close Up. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 64 | 04 | 0:03 | Arrow Whistle Bys, Medium; Arrow Zing By Close Up. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 64 | 05 | 0:03 | Arrow Whistle Bys, Medium; Arrow Zing By Close Up. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 64 | 06 | 0:04 | Arrow Whistle Bys, Medium; Arrow Zing By Close Up. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 65 | 01 | 0:03 | Arrow Sizzle Bys, Light; Arrow By Fast With Light Whoosh And Sizzle. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 65 | 02 | 0:03 | Arrow Sizzle Bys, Light; Arrow By Fast With Light Whoosh And Sizzle. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 65 | 03 | 0:03 | Arrow Sizzle Bys, Light; Arrow By Fast With Light Whoosh And Sizzle. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 65 | 04 | 0:03 | Arrow Sizzle Bys, Light; Arrow By Fast With Light Whoosh And Sizzle. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 65 | 05 | 0:03 | Arrow Sizzle Bys, Light; Arrow By Fast With Light Whoosh And Sizzle. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 65 | 06 | 0:03 | Arrow Sizzle Bys, Light; Arrow By Fast With Light Whoosh And Sizzle. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 66 | 01 | 0:03 | Arrow Sizzle Bys, Medium; Arrow By Slow With Medium Whoosh And Sizzle. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 66 | 02 | 0:03 | Arrow Sizzle Bys, Medium; Arrow By Slow With Medium Whoosh And Sizzle. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 66 | 03 | 0:03 | Arrow Sizzle Bys, Medium; Arrow By Slow With Medium Whoosh And Sizzle. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 66 | 04 | 0:03 | Arrow Sizzle Bys, Medium; Arrow By Slow With Medium Whoosh And Sizzle. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 66 | 05 | 0:03 | Arrow Sizzle Bys, Medium; Arrow By Slow With Medium Whoosh And Sizzle. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 67 | 01 | 0:03 | Arrow Sizzle Bys, Heavy; Arrow By Slow With Heavy Whoosh And Sizzle. - Fire |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 67 | 02 | 0:04 | Arrow Sizzle Bys, Heavy; Arrow By Slow With Heavy Whoosh And Sizzle. - Fire |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 67 | 03 | 0:03 | Arrow Sizzle Bys, Heavy; Arrow By Slow With Heavy Whoosh And Sizzle. - Fire |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 67 | 04 | 0:03 | Arrow Sizzle Bys, Heavy; Arrow By Slow With Heavy Whoosh And Sizzle. - Fire |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 67 | 05 | 0:03 | Arrow Sizzle Bys, Heavy; Arrow By Slow With Heavy Whoosh And Sizzle. - Fire |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 67 | 06 | 0:03 | Arrow Sizzle Bys, Heavy; Arrow By Slow With Heavy Whoosh And Sizzle. - Fire |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 67 | 07 | 0:04 | Arrow Sizzle Bys, Heavy; Arrow By Slow With Heavy Whoosh And Sizzle. - Fire |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 68 | 01 | 0:03 | Arrow Whistle Bys, Heavy; Arrow By Fast With Whoosh And Whistle. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 68 | 02 | 0:03 | Arrow Whistle Bys, Heavy; Arrow By Fast With Whoosh And Whistle. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 68 | 03 | 0:03 | Arrow Whistle Bys, Heavy; Arrow By Fast With Whoosh And Whistle. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 68 | 04 | 0:03 | Arrow Whistle Bys, Heavy; Arrow By Fast With Whoosh And Whistle. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 68 | 05 | 0:04 | Arrow Whistle Bys, Heavy; Arrow By Fast With Whoosh And Whistle. - Archery |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 69 | 01 | 0:03 | Arrow Bys With Fire Sizzle; Arrow Medium Sizzle By On Fire. - Fire Whoosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 69 | 02 | 0:04 | Arrow Bys With Fire Sizzle; Arrow Medium Sizzle By On Fire. - Fire Whoosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 69 | 03 | 0:04 | Arrow Bys With Fire Sizzle; Arrow Medium Sizzle By On Fire. - Fire Whoosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 69 | 04 | 0:04 | Arrow Bys With Fire Sizzle; Arrow Medium Sizzle By On Fire. - Fire Whoosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 69 | 05 | 0:05 | Arrow Bys With Fire Sizzle; Arrow Medium Sizzle By On Fire. - Fire Whoosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 70 | 01 | 0:03 | Arrow Hits; Arrow Hit Target And Wobble. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 70 | 02 | 0:03 | Arrow Hits; Arrow Hit Target And Wobble. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 70 | 03 | 0:03 | Arrow Hits; Arrow Hit Target And Wobble. - Archery |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 71 | 01 | 0:03 | Wood Staff Hits, Light; Single Light Dull Wood Hit. - Wood Hits |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 71 | 02 | 0:03 | Wood Staff Hits, Light; Single Light Dull Wood Hit. - Wood Hits |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 71 | 03 | 0:03 | Wood Staff Hits, Light; Single Light Dull Wood Hit. - Wood Hits |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 71 | 04 | 0:03 | Wood Staff Hits, Light; Single Light Dull Wood Hit. - Wood Hits |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 71 | 05 | 0:03 | Wood Staff Hits, Light; Single Light Dull Wood Hit. - Wood Hits |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 72 | 01 | 0:03 | Wood Staff Hits, Medium; Single Medium Wood Hit With Light Hollow Impact. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 72 | 02 | 0:03 | Wood Staff Hits, Medium; Single Medium Wood Hit With Light Hollow Impact. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 72 | 03 | 0:03 | Wood Staff Hits, Medium; Single Medium Wood Hit With Light Hollow Impact. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 72 | 04 | 0:03 | Wood Staff Hits, Medium; Single Medium Wood Hit With Light Hollow Impact. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 72 | 05 | 0:04 | Wood Staff Hits, Medium; Single Medium Wood Hit With Light Hollow Impact. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 73 | 01 | 0:03 | Wood Staff Hits, Multiple; Multiple Light Wood Staff Impacts With Handling. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 73 | 02 | 0:03 | Wood Staff Hits, Multiple; Multiple Light Wood Staff Impacts With Handling. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 73 | 03 | 0:03 | Wood Staff Hits, Multiple; Multiple Light Wood Staff Impacts With Handling. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 73 | 04 | 0:03 | Wood Staff Hits, Multiple; Multiple Light Wood Staff Impacts With Handling. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 73 | 05 | 0:04 | Wood Staff Hits, Multiple; Multiple Light Wood Staff Impacts With Handling. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 74 | 01 | 0:03 | Staff Hits With Light Scrape; Light Wood Staff Impact With Scrape. - Wood |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 74 | 02 | 0:03 | Staff Hits With Light Scrape; Light Wood Staff Impact With Scrape. - Wood |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 74 | 03 | 0:03 | Staff Hits With Light Scrape; Light Wood Staff Impact With Scrape. - Wood |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 74 | 04 | 0:03 | Staff Hits With Light Scrape; Light Wood Staff Impact With Scrape. - Wood |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 74 | 05 | 0:05 | Staff Hits With Light Scrape; Light Wood Staff Impact With Scrape. - Wood |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 75 | 01 | 0:03 | Staff Hits With Medium Scrape; Medium Wood Staff Dull Hit With Scrape. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 75 | 02 | 0:03 | Staff Hits With Medium Scrape; Medium Wood Staff Dull Hit With Scrape. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 75 | 03 | 0:03 | Staff Hits With Medium Scrape; Medium Wood Staff Dull Hit With Scrape. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 75 | 04 | 0:03 | Staff Hits With Medium Scrape; Medium Wood Staff Dull Hit With Scrape. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 76 | 01 | 0:03 | Whip Swish Cracks 01; Single Reverberant Whip Swish With Crack And Hit. - Air |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 76 | 02 | 0:03 | Whip Swish Cracks 01; Single Reverberant Whip Swish With Crack And Hit. - Air |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 76 | 03 | 0:03 | Whip Swish Cracks 01; Single Reverberant Whip Swish With Crack And Hit. - Air |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 76 | 04 | 0:03 | Whip Swish Cracks 01; Single Reverberant Whip Swish With Crack And Hit. - Air |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 76 | 05 | 0:03 | Whip Swish Cracks 01; Single Reverberant Whip Swish With Crack And Hit. - Air |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 77 | 01 | 0:03 | Whip Swish Cracks 02; Single Close Up Reverberant Whip Swish With Crack |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 77 | 02 | 0:03 | Whip Swish Cracks 02; Single Close Up Reverberant Whip Swish With Crack |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 77 | 03 | 0:02 | Whip Swish Cracks 02; Single Close Up Reverberant Whip Swish With Crack |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 77 | 04 | 0:03 | Whip Swish Cracks 02; Single Close Up Reverberant Whip Swish With Crack |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 77 | 05 | 0:03 | Whip Swish Cracks 02; Single Close Up Reverberant Whip Swish With Crack |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 77 | 06 | 0:03 | Whip Swish Cracks 02; Single Close Up Reverberant Whip Swish With Crack |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 77 | 07 | 0:03 | Whip Swish Cracks 02; Single Close Up Reverberant Whip Swish With Crack |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 78 | 01 | 0:04 | Whip Swish Cracks 03; Single Reverberant Whip Swish And Crack. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 78 | 02 | 0:04 | Whip Swish Cracks 03; Single Reverberant Whip Swish And Crack. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 78 | 03 | 0:04 | Whip Swish Cracks 03; Single Reverberant Whip Swish And Crack. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 78 | 04 | 0:02 | Whip Swish Cracks 03; Single Reverberant Whip Swish And Crack. - Air Swish |

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| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 78 | 05 | 0:05 | Whip Swish Cracks 03; Single Reverberant Whip Swish And Crack. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 79 | 01 | 0:04 | Whip Whoosh With Light Cracks; Circular Whip Swish And Reverberant Crack. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 79 | 02 | 0:04 | Whip Whoosh With Light Cracks; Circular Whip Swish And Reverberant Crack. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 79 | 03 | 0:05 | Whip Whoosh With Light Cracks; Circular Whip Swish And Reverberant Crack. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 79 | 04 | 0:05 | Whip Whoosh With Light Cracks; Circular Whip Swish And Reverberant Crack. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 80 | 01 | 0:04 | Whip Whoosh With Medium Crack; Whip Swish And Reverberant Crack. - Air |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 80 | 02 | 0:04 | Whip Whoosh With Medium Crack; Whip Swish And Reverberant Crack. - Air |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 80 | 03 | 0:04 | Whip Whoosh With Medium Crack; Whip Swish And Reverberant Crack. - Air |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 80 | 04 | 0:04 | Whip Whoosh With Medium Crack; Whip Swish And Reverberant Crack. - Air |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 80 | 05 | 0:04 | Whip Whoosh With Medium Crack; Whip Swish And Reverberant Crack. - Air |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 80 | 06 | 0:06 | Whip Whoosh With Medium Crack; Whip Swish And Reverberant Crack. - Air |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 81 | 01 | 0:05 | Whip Lashes, Multiple; Fast Multiple Whip Swishes And Reverberant Cracks. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 81 | 02 | 0:05 | Whip Lashes, Multiple; Fast Multiple Whip Swishes And Reverberant Cracks. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 81 | 03 | 0:09 | Whip Lashes, Multiple; Fast Multiple Whip Swishes And Reverberant Cracks. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 81 | 04 | 0:13 | Whip Lashes, Multiple; Fast Multiple Whip Swishes And Reverberant Cracks. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 81 | 05 | 0:07 | Whip Lashes, Multiple; Fast Multiple Whip Swishes And Reverberant Cracks. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 82 | 01 | 0:03 | Whip Swishes; Single Fast Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 82 | 02 | 0:03 | Whip Swishes; Single Fast Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 82 | 03 | 0:03 | Whip Swishes; Single Fast Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 82 | 04 | 0:04 | Whip Swishes; Single Fast Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 83 | 01 | 0:06 | Whip Swishes; Erratic Multiple Whip Swishes. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 83 | 02 | 0:07 | Whip Swishes; Erratic Multiple Whip Swishes. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 83 | 03 | 0:12 | Whip Swishes; Erratic Multiple Whip Swishes. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 84 | 01 | 0:03 | Whip Whooshes, Heavy; Single Heavy Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 84 | 02 | 0:03 | Whip Whooshes, Heavy; Single Heavy Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 84 | 03 | 0:03 | Whip Whooshes, Heavy; Single Heavy Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 84 | 04 | 0:04 | Whip Whooshes, Heavy; Single Heavy Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 84 | 05 | 0:04 | Whip Whooshes, Heavy; Single Heavy Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 85 | 01 | 0:03 | Whip Whooshes, Circular; Single Circular Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 85 | 02 | 0:03 | Whip Whooshes, Circular; Single Circular Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 85 | 03 | 0:03 | Whip Whooshes, Circular; Single Circular Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 85 | 04 | 0:03 | Whip Whooshes, Circular; Single Circular Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 85 | 05 | 0:03 | Whip Whooshes, Circular; Single Circular Whip Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 86 | 01 | 0:47 | Whip Whooshes, Mix; Multiple Fast Light Whip Swishes Building To Cracks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 86 | 02 | 0:22 | Whip Whooshes, Mix; Multiple Fast Light Whip Swishes Building To Cracks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 86 | 03 | 0:13 | Whip Whooshes, Mix; Multiple Fast Light Whip Swishes Building To Cracks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 87 | 01 | 0:43 | Whip Whooshes, Steady; Steady Low Whip Swishes Increasing In Speed. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-03 | 87 | 02 | 0:23 | Whip Whooshes, Steady; Steady Low Whip Swishes Increasing In Speed. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 01 | 01 | 0:03 | Heavy Punches; Heavy Punch With Bright Thud. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 01 | 02 | 0:03 | Heavy Punches; Heavy Punch With Bright Thud. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 01 | 03 | 0:03 | Heavy Punches; Heavy Punch With Bright Thud. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 01 | 04 | 0:03 | Heavy Punches; Heavy Punch With Bright Thud. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 01 | 05 | 0:03 | Heavy Punches; Heavy Punch With Bright Thud. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 01 | 06 | 0:03 | Heavy Punches; Heavy Punch With Bright Thud. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 01 | 07 | 0:03 | Heavy Punches; Heavy Punch With Bright Thud. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 01 | 08 | 0:03 | Heavy Punches; Heavy Punch With Bright Thud. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 01 | 09 | 0:03 | Heavy Punches; Heavy Punch With Bright Thud. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 02 | 01 | 0:03 | Low Thud Punches; Low Thud Punch With Crunch. - Punch |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 02 | 02 | 0:03 | Low Thud Punches; Low Thud Punch With Crunch. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 02 | 03 | 0:03 | Low Thud Punches; Low Thud Punch With Crunch. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 02 | 04 | 0:03 | Low Thud Punches; Low Thud Punch With Crunch. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 02 | 05 | 0:03 | Low Thud Punches; Low Thud Punch With Crunch. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 02 | 06 | 0:03 | Low Thud Punches; Low Thud Punch With Crunch. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 02 | 07 | 0:03 | Low Thud Punches; Low Thud Punch With Crunch. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 02 | 08 | 0:03 | Low Thud Punches; Low Thud Punch With Crunch. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 02 | 09 | 0:04 | Low Thud Punches; Low Thud Punch With Crunch. - Punch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 03 | 01 | 0:03 | Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 03 | 02 | 0:03 | Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 03 | 03 | 0:02 | Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 03 | 04 | 0:03 | Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 03 | 05 | 0:02 | Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 03 | 06 | 0:03 | Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 03 | 07 | 0:03 | Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 04 | 01 | 0:03 | Chin Punches; Chin Punch With Heavy Thud. - Punch Chin |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 04 | 02 | 0:02 | Chin Punches; Chin Punch With Heavy Thud. - Punch Chin |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 04 | 03 | 0:03 | Chin Punches; Chin Punch With Heavy Thud. - Punch Chin |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 04 | 04 | 0:02 | Chin Punches; Chin Punch With Heavy Thud. - Punch Chin |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 04 | 05 | 0:03 | Chin Punches; Chin Punch With Heavy Thud. - Punch Chin |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 04 | 06 | 0:03 | Chin Punches; Chin Punch With Heavy Thud. - Punch Chin |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 04 | 07 | 0:02 | Chin Punches; Chin Punch With Heavy Thud. - Punch Chin |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 04 | 08 | 0:03 | Chin Punches; Chin Punch With Heavy Thud. - Punch Chin |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 05 | 01 | 0:02 | Low End Punches; Heavy Punch With Low Thud And Light Bone Crack. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 05 | 02 | 0:03 | Low End Punches; Heavy Punch With Low Thud And Light Bone Crack. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 05 | 03 | 0:03 | Low End Punches; Heavy Punch With Low Thud And Light Bone Crack. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 05 | 04 | 0:03 | Low End Punches; Heavy Punch With Low Thud And Light Bone Crack. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 06 | 01 | 0:03 | Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 06 | 02 | 0:03 | Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 06 | 03 | 0:03 | Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 06 | 04 | 0:03 | Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 06 | 05 | 0:03 | Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 06 | 06 | 0:06 | Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 07 | 01 | 0:02 | Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 07 | 02 | 0:03 | Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 07 | 03 | 0:02 | Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 07 | 04 | 0:03 | Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 07 | 05 | 0:02 | Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 07 | 06 | 0:03 | Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 07 | 07 | 0:02 | Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 07 | 08 | 0:03 | Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 07 | 09 | 0:03 | Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 08 | 01 | 0:31 | Punching Bag Hits; Multiple Punches Into Heavy Bag With Low Thuds And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 08 | 02 | 0:09 | Punching Bag Hits; Multiple Punches Into Heavy Bag With Low Thuds And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 09 | 01 | 0:03 | Punches With Grunts; Punch With Light Grunt And Crunch With Metal Ring Out. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 09 | 02 | 0:04 | Punches With Grunts; Punch With Light Grunt And Crunch With Metal Ring Out. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 10 | 01 | 0:02 | Kicks To Body; Kick To Bag Or Body With Medium Thud. - Body Kick |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 10 | 02 | 0:03 | Kicks To Body; Kick To Bag Or Body With Medium Thud. - Body Kick |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 10 | 03 | 0:03 | Kicks To Body; Kick To Bag Or Body With Medium Thud. - Body Kick |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 10 | 04 | 0:04 | Kicks To Body; Kick To Bag Or Body With Medium Thud. - Body Kick |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 11 | 01 | 0:03 | Kicks With Whooshes; Kick With Whoosh And Low Heavy Thud. - Body Kick |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 11 | 02 | 0:03 | Kicks With Whooshes; Kick With Whoosh And Low Heavy Thud. - Body Kick |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 11 | 03 | 0:03 | Kicks With Whooshes; Kick With Whoosh And Low Heavy Thud. - Body Kick |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 12 | 01 | 0:03 | Heavy Kicks; Kick With Sharp Bag Impact And Light Rattle. - Kick Heavy |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 12 | 02 | 0:03 | Heavy Kicks; Kick With Sharp Bag Impact And Light Rattle. - Kick Heavy |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 12 | 03 | 0:03 | Heavy Kicks; Kick With Sharp Bag Impact And Light Rattle. - Kick Heavy |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 13 | 01 | 0:02 | Heavy Flesh Hits; Meat Hit With Baseball Bat And Fast Sharp Whip-like Impact. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 13 | 02 | 0:03 | Heavy Flesh Hits; Meat Hit With Baseball Bat And Fast Sharp Whip-like Impact. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 13 | 03 | 0:02 | Heavy Flesh Hits; Meat Hit With Baseball Bat And Fast Sharp Whip-like Impact. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 13 | 04 | 0:03 | Heavy Flesh Hits; Meat Hit With Baseball Bat And Fast Sharp Whip-like Impact. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 13 | 05 | 0:03 | Heavy Flesh Hits; Meat Hit With Baseball Bat And Fast Sharp Whip-like Impact. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 14 | 01 | 0:02 | Medium Flesh Hits; Fast Hit With Medium Dry Woody Thud. - Club Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 14 | 02 | 0:03 | Medium Flesh Hits; Fast Hit With Medium Dry Woody Thud. - Club Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 14 | 03 | 0:02 | Medium Flesh Hits; Fast Hit With Medium Dry Woody Thud. - Club Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 14 | 04 | 0:03 | Medium Flesh Hits; Fast Hit With Medium Dry Woody Thud. - Club Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 14 | 05 | 0:02 | Medium Flesh Hits; Fast Hit With Medium Dry Woody Thud. - Club Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 15 | 01 | 0:03 | Pipe Hits Flesh; Medium Metal Pipe Impact With Ring. - Pipe Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 15 | 02 | 0:03 | Pipe Hits Flesh; Medium Metal Pipe Impact With Ring. - Pipe Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 15 | 03 | 0:02 | Pipe Hits Flesh; Medium Metal Pipe Impact With Ring. - Pipe Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 15 | 04 | 0:03 | Pipe Hits Flesh; Medium Metal Pipe Impact With Ring. - Pipe Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 15 | 05 | 0:03 | Pipe Hits Flesh; Medium Metal Pipe Impact With Ring. - Pipe Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 16 | 01 | 0:02 | Flesh Hits With Metal; Machete Side Impacts Wet Meat With A Heavy Sharp |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 16 | 02 | 0:03 | Flesh Hits With Metal; Machete Side Impacts Wet Meat With A Heavy Sharp |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 16 | 03 | 0:02 | Flesh Hits With Metal; Machete Side Impacts Wet Meat With A Heavy Sharp |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 16 | 04 | 0:02 | Flesh Hits With Metal; Machete Side Impacts Wet Meat With A Heavy Sharp |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 16 | 05 | 0:03 | Flesh Hits With Metal; Machete Side Impacts Wet Meat With A Heavy Sharp |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 17 | 01 | 0:02 | Flesh Hits With Paddle; Heavy Slap With Wood Whoosh. - Paddle Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 17 | 02 | 0:03 | Flesh Hits With Paddle; Heavy Slap With Wood Whoosh. - Paddle Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 17 | 03 | 0:02 | Flesh Hits With Paddle; Heavy Slap With Wood Whoosh. - Paddle Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 17 | 04 | 0:03 | Flesh Hits With Paddle; Heavy Slap With Wood Whoosh. - Paddle Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 17 | 05 | 0:03 | Flesh Hits With Paddle; Heavy Slap With Wood Whoosh. - Paddle Hits Body |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 18 | 01 | 0:03 | Skull Hits With Bat; Sharp Bone Hit With Light Thud And Debris. - Bone Hit |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 18 | 02 | 0:02 | Skull Hits With Bat; Sharp Bone Hit With Light Thud And Debris. - Bone Hit |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 18 | 03 | 0:02 | Skull Hits With Bat; Sharp Bone Hit With Light Thud And Debris. - Bone Hit |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 18 | 04 | 0:03 | Skull Hits With Bat; Sharp Bone Hit With Light Thud And Debris. - Bone Hit |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 19 | 01 | 0:03 | Skull Hits With Metal Bar; Sharp Bone Hit With Metal Pipe. - Metal Hit Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 19 | 02 | 0:03 | Skull Hits With Metal Bar; Sharp Bone Hit With Metal Pipe. - Metal Hit Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 19 | 03 | 0:03 | Skull Hits With Metal Bar; Sharp Bone Hit With Metal Pipe. - Metal Hit Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 20 | 01 | 0:03 | Skull Hits With Billy Club; Heavy Wood Club Into Skull With Light Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 20 | 02 | 0:03 | Skull Hits With Billy Club; Heavy Wood Club Into Skull With Light Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 20 | 03 | 0:03 | Skull Hits With Billy Club; Heavy Wood Club Into Skull With Light Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 20 | 04 | 0:03 | Skull Hits With Billy Club; Heavy Wood Club Into Skull With Light Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 20 | 05 | 0:03 | Skull Hits With Billy Club; Heavy Wood Club Into Skull With Light Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 21 | 01 | 0:03 | Hand Grabs, Slaps, And Pats; Flesh Slap To Face With Medium Crack. - Face |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 21 | 02 | 0:02 | Hand Grabs, Slaps, And Pats; Flesh Slap To Face With Medium Crack. - Face |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 21 | 03 | 0:04 | Hand Grabs, Slaps, And Pats; Flesh Slap To Face With Medium Crack. - Face |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 21 | 04 | 0:02 | Hand Grabs, Slaps, And Pats; Flesh Slap To Face With Medium Crack. - Face |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 22 | 01 | 0:03 | Face Slaps; Heavy Sharp Face Slap With Light Reverb. - Face Slap |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 22 | 02 | 0:03 | Face Slaps; Heavy Sharp Face Slap With Light Reverb. - Face Slap |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 22 | 03 | 0:03 | Face Slaps; Heavy Sharp Face Slap With Light Reverb. - Face Slap |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 23 | 01 | 0:03 | Big Face Slaps; Huge Face Slap With Whoosh And Whip. - Face Slap |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 23 | 02 | 0:02 | Big Face Slaps; Huge Face Slap With Whoosh And Whip. - Face Slap |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 23 | 03 | 0:03 | Big Face Slaps; Huge Face Slap With Whoosh And Whip. - Face Slap |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 23 | 04 | 0:02 | Big Face Slaps; Huge Face Slap With Whoosh And Whip. - Face Slap |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 24 | 01 | 0:04 | Stabs With Blood; Stab With Wet Blood And Guts Gush And Quick Pull Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 24 | 02 | 0:03 | Stabs With Blood; Stab With Wet Blood And Guts Gush And Quick Pull Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 24 | 03 | 0:05 | Stabs With Blood; Stab With Wet Blood And Guts Gush And Quick Pull Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 24 | 04 | 0:04 | Stabs With Blood; Stab With Wet Blood And Guts Gush And Quick Pull Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 25 | 01 | 0:03 | Stabs And Pull Outs; Big Gritty Stab And Fast Pull Out With Scrape And Guts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 25 | 02 | 0:03 | Stabs And Pull Outs; Big Gritty Stab And Fast Pull Out With Scrape And Guts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 25 | 03 | 0:03 | Stabs And Pull Outs; Big Gritty Stab And Fast Pull Out With Scrape And Guts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 26 | 01 | 0:18 | Stab, Cut, And Guts; Stab And Twist With Grind And Thick Blood Gush. - Guts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 27 | 01 | 0:03 | Sword Stabs; Quick Stab With Metal On Bone Shing And Wet Gush. - Stab With |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 27 | 02 | 0:03 | Sword Stabs; Quick Stab With Metal On Bone Shing And Wet Gush. - Stab With |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 28 | 01 | 0:03 | Sword Stabs And Slashes; Short Stab And Slash With Gravely Metal Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 28 | 02 | 0:03 | Sword Stabs And Slashes; Short Stab And Slash With Gravely Metal Shing. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 29 | 01 | 0:03 | Sword Stabs With Shings; Fast Stab With Light Debris And Metal Shing. - Stab |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 29 | 02 | 0:03 | Sword Stabs With Shings; Fast Stab With Light Debris And Metal Shing. - Stab |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 29 | 03 | 0:03 | Sword Stabs With Shings; Fast Stab With Light Debris And Metal Shing. - Stab |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 30 | 01 | 0:07 | Stabs And Swishes, Multiple; Metal Shing And Clank, Swish And Stab, With |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 31 | 01 | 0:08 | Stabs, Multiple; Quick Wet And Gravely Stabs With Crunch And Metal Shing (|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 31 | 02 | 0:06 | Stabs, Multiple; Quick Wet And Gravely Stabs With Crunch And Metal Shing (|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 32 | 01 | 0:06 | Gun Butt Hits |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 33 | 01 | 0:04 | Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 33 | 02 | 0:04 | Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 33 | 03 | 0:04 | Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 33 | 04 | 0:05 | Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 33 | 05 | 0:04 | Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 33 | 06 | 0:05 | Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 34 | 01 | 0:02 | Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 34 | 02 | 0:03 | Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 34 | 03 | 0:03 | Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 34 | 04 | 0:02 | Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 34 | 05 | 0:03 | Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 34 | 06 | 0:03 | Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 35 | 01 | 0:03 | Bone Breaks With Whooshes; Whoosh And Impact With Crunch And Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 35 | 02 | 0:04 | Bone Breaks With Whooshes; Whoosh And Impact With Crunch And Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 35 | 03 | 0:04 | Bone Breaks With Whooshes; Whoosh And Impact With Crunch And Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 35 | 04 | 0:04 | Bone Breaks With Whooshes; Whoosh And Impact With Crunch And Bone |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 36 | 01 | 0:04 | Heavy Bone Breaks; Heavy Wet Bone Crunch And Break. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 36 | 02 | 0:03 | Heavy Bone Breaks; Heavy Wet Bone Crunch And Break. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 36 | 03 | 0:03 | Heavy Bone Breaks; Heavy Wet Bone Crunch And Break. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 36 | 04 | 0:06 | Heavy Bone Breaks; Heavy Wet Bone Crunch And Break. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 37 | 01 | 0:02 | Small Bone Breaks; Small Sharp Fast Bone Break And Crunch. - Fight |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 37 | 02 | 0:03 | Small Bone Breaks; Small Sharp Fast Bone Break And Crunch. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 37 | 03 | 0:03 | Small Bone Breaks; Small Sharp Fast Bone Break And Crunch. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 37 | 04 | 0:04 | Small Bone Breaks; Small Sharp Fast Bone Break And Crunch. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 38 | 01 | 0:03 | Medium Bone Breaks; Short And Sharp Crunching Bone Break. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 38 | 02 | 0:03 | Medium Bone Breaks; Short And Sharp Crunching Bone Break. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 38 | 03 | 0:03 | Medium Bone Breaks; Short And Sharp Crunching Bone Break. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 38 | 04 | 0:03 | Medium Bone Breaks; Short And Sharp Crunching Bone Break. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 39 | 01 | 0:07 | Impact Bone Crunch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 40 | 01 | 0:10 | Bone Breaks With Gushes; Heavy Impact With Bone Breaks And Crunches With |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 40 | 02 | 0:09 | Bone Breaks With Gushes; Heavy Impact With Bone Breaks And Crunches With |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 41 | 01 | 0:03 | Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 41 | 02 | 0:03 | Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 41 | 03 | 0:03 | Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 41 | 04 | 0:03 | Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 41 | 05 | 0:03 | Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 41 | 06 | 0:03 | Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 42 | 01 | 0:07 | Bone Breaks With Stab; Wet Bone Crunches. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 43 | 01 | 0:11 | Blood Gush; Multiple Blood spurts And Drips With Guts Gush. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 44 | 01 | 0:04 | Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 44 | 02 | 0:05 | Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 44 | 03 | 0:04 | Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 44 | 04 | 0:03 | Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 44 | 05 | 0:04 | Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 44 | 06 | 0:05 | Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 44 | 07 | 0:04 | Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 44 | 08 | 0:04 | Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 44 | 09 | 0:04 | Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 45 | 01 | 0:03 | Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 45 | 02 | 0:04 | Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 45 | 03 | 0:03 | Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 45 | 04 | 0:04 | Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 45 | 05 | 0:03 | Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 45 | 06 | 0:03 | Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 45 | 07 | 0:03 | Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 45 | 08 | 0:03 | Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 45 | 09 | 0:03 | Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 45 | 10 | 0:06 | Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 46 | 01 | 0:03 | Body Falls On Grass And Dirt; Medium Body Fall On Grass And Dirt. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 46 | 02 | 0:04 | Body Falls On Grass And Dirt; Medium Body Fall On Grass And Dirt. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 46 | 03 | 0:03 | Body Falls On Grass And Dirt; Medium Body Fall On Grass And Dirt. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 46 | 04 | 0:04 | Body Falls On Grass And Dirt; Medium Body Fall On Grass And Dirt. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 46 | 05 | 0:03 | Body Falls On Grass And Dirt; Medium Body Fall On Grass And Dirt. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 47 | 01 | 0:30 | Body Drag In Brush And Dirt; Body Movement On Brush And Dirt With Dull |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 48 | 01 | 0:13 | Body Falls On Gravel; Body Movement On Dirt, Grass, And Gravel. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 48 | 02 | 0:09 | Body Falls On Gravel; Body Movement On Dirt, Grass, And Gravel. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 48 | 03 | 0:11 | Body Falls On Gravel; Body Movement On Dirt, Grass, And Gravel. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 48 | 04 | 0:05 | Body Falls On Gravel; Body Movement On Dirt, Grass, And Gravel. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 49 | 01 | 0:11 | Hard Body Falls And Scuffle In Dirt; Impact On Dirt With Various Scuffling And |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 49 | 02 | 0:07 | Hard Body Falls And Scuffle In Dirt; Impact On Dirt With Various Scuffling And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 49 | 03 | 0:05 | Hard Body Falls And Scuffle In Dirt; Impact On Dirt With Various Scuffling And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 49 | 04 | 0:13 | Hard Body Falls And Scuffle In Dirt; Impact On Dirt With Various Scuffling And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 50 | 01 | 0:04 | Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 50 | 02 | 0:05 | Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 50 | 03 | 0:06 | Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 50 | 04 | 0:05 | Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 50 | 05 | 0:05 | Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 50 | 06 | 0:05 | Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 50 | 07 | 0:04 | Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 50 | 08 | 0:05 | Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 50 | 09 | 0:08 | Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 51 | 01 | 0:11 | Body Fall And Slide In Mud; Body Slide In Mud With Splats, Splashes, And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 52 | 01 | 0:17 | Body Falls And Get-up In Mud; Sliding In Mud With Splats, Gush, And Scuffles. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 52 | 02 | 0:15 | Body Falls And Get-up In Mud; Sliding In Mud With Splats, Gush, And Scuffles. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 52 | 03 | 0:09 | Body Falls And Get-up In Mud; Sliding In Mud With Splats, Gush, And Scuffles. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 53 | 01 | 0:03 | Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 53 | 02 | 0:03 | Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 53 | 03 | 0:03 | Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 53 | 04 | 0:03 | Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 53 | 05 | 0:03 | Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 53 | 06 | 0:03 | Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 53 | 07 | 0:03 | Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 53 | 08 | 0:03 | Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 53 | 09 | 0:04 | Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 53 | 10 | 0:04 | Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 54 | 01 | 0:03 | Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 54 | 02 | 0:02 | Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 54 | 03 | 0:03 | Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 54 | 04 | 0:03 | Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 54 | 05 | 0:03 | Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 54 | 06 | 0:04 | Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 54 | 07 | 0:04 | Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 54 | 08 | 0:04 | Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 54 | 09 | 0:03 | Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 54 | 10 | 0:04 | Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 54 | 11 | 0:04 | Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 55 | 01 | 0:03 | Heavy Body Falls On Wood; Heavy Body Fall On Wood With Scrape. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 55 | 02 | 0:03 | Heavy Body Falls On Wood; Heavy Body Fall On Wood With Scrape. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 55 | 03 | 0:03 | Heavy Body Falls On Wood; Heavy Body Fall On Wood With Scrape. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 55 | 04 | 0:04 | Heavy Body Falls On Wood; Heavy Body Fall On Wood With Scrape. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 55 | 05 | 0:03 | Heavy Body Falls On Wood; Heavy Body Fall On Wood With Scrape. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 56 | 01 | 0:03 | Body Falls On Crate; Body Fall On Wood Crate With Small Bounce And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 56 | 02 | 0:03 | Body Falls On Crate; Body Fall On Wood Crate With Small Bounce And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 56 | 03 | 0:03 | Body Falls On Crate; Body Fall On Wood Crate With Small Bounce And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 56 | 04 | 0:03 | Body Falls On Crate; Body Fall On Wood Crate With Small Bounce And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 56 | 05 | 0:05 | Body Falls On Crate; Body Fall On Wood Crate With Small Bounce And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 56 | 06 | 0:04 | Body Falls On Crate; Body Fall On Wood Crate With Small Bounce And Light |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 56 | 07 | 0:03 | Body Falls On Crate; Body Fall On Wood Crate With Small Bounce And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 56 | 08 | 0:05 | Body Falls On Crate; Body Fall On Wood Crate With Small Bounce And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 57 | 01 | 0:03 | Body Falls On Cement; Light Body Fall On Concrete With Light Scrape And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 57 | 02 | 0:03 | Body Falls On Cement; Light Body Fall On Concrete With Light Scrape And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 57 | 03 | 0:03 | Body Falls On Cement; Light Body Fall On Concrete With Light Scrape And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 57 | 04 | 0:05 | Body Falls On Cement; Light Body Fall On Concrete With Light Scrape And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 57 | 05 | 0:04 | Body Falls On Cement; Light Body Fall On Concrete With Light Scrape And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 57 | 06 | 0:04 | Body Falls On Cement; Light Body Fall On Concrete With Light Scrape And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 58 | 01 | 0:03 | Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 58 | 02 | 0:03 | Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 58 | 03 | 0:03 | Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 58 | 04 | 0:03 | Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 58 | 05 | 0:03 | Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 58 | 06 | 0:03 | Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 58 | 07 | 0:04 | Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 58 | 08 | 0:03 | Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 58 | 09 | 0:03 | Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 58 | 10 | 0:04 | Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 58 | 11 | 0:04 | Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 59 | 01 | 0:03 | Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 59 | 02 | 0:03 | Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 59 | 03 | 0:03 | Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 59 | 04 | 0:03 | Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 59 | 05 | 0:04 | Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 59 | 06 | 0:03 | Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 60 | 01 | 0:04 | Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 60 | 02 | 0:04 | Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 60 | 03 | 0:04 | Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 60 | 04 | 0:04 | Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 60 | 05 | 0:05 | Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 60 | 06 | 0:05 | Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 61 | 01 | 0:03 | Small Body Falls On Metal; Light Body Fall On Metal With Low Hollow Thud. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 61 | 02 | 0:03 | Small Body Falls On Metal; Light Body Fall On Metal With Low Hollow Thud. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 62 | 01 | 0:03 | Medium Body Falls On Metal; Body Fall On Metal With Low Thud. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 62 | 02 | 0:04 | Medium Body Falls On Metal; Body Fall On Metal With Low Thud. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 63 | 01 | 0:03 | Heavy Body Falls On Metal; Heavy Body Fall With Sharp Metal Sheet Clang And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 63 | 02 | 0:03 | Heavy Body Falls On Metal; Heavy Body Fall With Sharp Metal Sheet Clang And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 64 | 01 | 0:04 | Body Falls On Grate; Heavy Body Fall With Sharp Metal Sheet Clang And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 64 | 02 | 0:05 | Body Falls On Grate; Heavy Body Fall With Sharp Metal Sheet Clang And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 65 | 01 | 0:04 | Body Falls Onto Car Hood; Multiple Heavy Body Impacts On Metal Car Hood. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 65 | 02 | 0:03 | Body Falls Onto Car Hood; Multiple Heavy Body Impacts On Metal Car Hood. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 65 | 03 | 0:03 | Body Falls Onto Car Hood; Multiple Heavy Body Impacts On Metal Car Hood. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 65 | 04 | 0:04 | Body Falls Onto Car Hood; Multiple Heavy Body Impacts On Metal Car Hood. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 65 | 05 | 0:04 | Body Falls Onto Car Hood; Multiple Heavy Body Impacts On Metal Car Hood. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 66 | 01 | 0:03 | Body Impacts On Metal; Quick And Heavy Body Fall On Metal With Clank. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 66 | 02 | 0:03 | Body Impacts On Metal; Quick And Heavy Body Fall On Metal With Clank. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 66 | 03 | 0:03 | Body Impacts On Metal; Quick And Heavy Body Fall On Metal With Clank. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 66 | 04 | 0:04 | Body Impacts On Metal; Quick And Heavy Body Fall On Metal With Clank. - |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 67 | 01 | 0:05 | Body Hits Metal Barrel; Low And Sustained Medium Body Fall On Hollow Metal. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 67 | 02 | 0:05 | Body Hits Metal Barrel; Low And Sustained Medium Body Fall On Hollow Metal. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 68 | 01 | 0:03 | Light Body Hits On Metal Barrel; Light Body Fall On Metal With Light Ring-out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 68 | 02 | 0:04 | Light Body Hits On Metal Barrel; Light Body Fall On Metal With Light Ring-out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 69 | 01 | 0:03 | Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 69 | 02 | 0:04 | Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 69 | 03 | 0:04 | Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 69 | 04 | 0:05 | Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 69 | 05 | 0:04 | Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 69 | 06 | 0:05 | Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 70 | 01 | 0:05 | Body Fall On Metals With Rattle; Heavy Body Fall On Metal With Chain Link |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 70 | 02 | 0:05 | Body Fall On Metals With Rattle; Heavy Body Fall On Metal With Chain Link |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 70 | 03 | 0:06 | Body Fall On Metals With Rattle; Heavy Body Fall On Metal With Chain Link |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 71 | 01 | 0:03 | Body Falls On Carpet; Heavy Body Fall On Carpet With Multiple Impacts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 71 | 02 | 0:03 | Body Falls On Carpet; Heavy Body Fall On Carpet With Multiple Impacts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 71 | 03 | 0:03 | Body Falls On Carpet; Heavy Body Fall On Carpet With Multiple Impacts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 71 | 04 | 0:03 | Body Falls On Carpet; Heavy Body Fall On Carpet With Multiple Impacts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 71 | 05 | 0:04 | Body Falls On Carpet; Heavy Body Fall On Carpet With Multiple Impacts. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 72 | 01 | 0:03 | Body Falls On Wood; Medium Low Body Fall On Wood With Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 72 | 02 | 0:03 | Body Falls On Wood; Medium Low Body Fall On Wood With Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 72 | 03 | 0:03 | Body Falls On Wood; Medium Low Body Fall On Wood With Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 72 | 04 | 0:03 | Body Falls On Wood; Medium Low Body Fall On Wood With Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 72 | 05 | 0:04 | Body Falls On Wood; Medium Low Body Fall On Wood With Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 73 | 01 | 0:03 | Heavy Body Falls On Wood; Heavy Low Body Fall On Wood With Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 73 | 02 | 0:03 | Heavy Body Falls On Wood; Heavy Low Body Fall On Wood With Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 73 | 03 | 0:04 | Heavy Body Falls On Wood; Heavy Low Body Fall On Wood With Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 73 | 04 | 0:03 | Heavy Body Falls On Wood; Heavy Low Body Fall On Wood With Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 73 | 05 | 0:04 | Heavy Body Falls On Wood; Heavy Low Body Fall On Wood With Debris. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 74 | 01 | 0:06 | Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 74 | 02 | 0:04 | Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 74 | 03 | 0:04 | Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 74 | 04 | 0:04 | Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 74 | 05 | 0:04 | Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 74 | 06 | 0:05 | Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 74 | 07 | 0:04 | Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 75 | 01 | 0:03 | Body Falls On Debris; Close Impact With Debris Crunch And Low Thud. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 75 | 02 | 0:04 | Body Falls On Debris; Close Impact With Debris Crunch And Low Thud. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 75 | 03 | 0:04 | Body Falls On Debris; Close Impact With Debris Crunch And Low Thud. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 75 | 04 | 0:05 | Body Falls On Debris; Close Impact With Debris Crunch And Low Thud. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 76 | 01 | 0:04 | Body Falls On Wood And Metal; Heavy Body Fall And Crunch On Wood, Metal, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 76 | 02 | 0:04 | Body Falls On Wood And Metal; Heavy Body Fall And Crunch On Wood, Metal, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 76 | 03 | 0:04 | Body Falls On Wood And Metal; Heavy Body Fall And Crunch On Wood, Metal, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 76 | 04 | 0:05 | Body Falls On Wood And Metal; Heavy Body Fall And Crunch On Wood, Metal, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 77 | 01 | 0:08 | Body Falls Down Stairs; Low Multiple Thuds Down Stairs With Light Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 78 | 01 | 0:20 | Body Crawls With Gear; Body Crawls On Dirt With Gear Rattle And Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 79 | 01 | 0:03 | Male Grunts 01; Single Male Grunts In Pain - Fight Impacts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 79 | 02 | 0:03 | Male Grunts 01; Single Male Grunts In Pain - Fight Impacts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 79 | 03 | 0:04 | Male Grunts 01; Single Male Grunts In Pain - Fight Impacts |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 79 | 04 | 0:02 | Male Grunts 01; Single Male Grunts In Pain - Fight Impacts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 79 | 05 | 0:04 | Male Grunts 01; Single Male Grunts In Pain - Fight Impacts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 80 | 01 | 0:03 | Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 80 | 02 | 0:02 | Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 80 | 03 | 0:03 | Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 80 | 04 | 0:03 | Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 80 | 05 | 0:02 | Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 80 | 06 | 0:03 | Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 80 | 07 | 0:03 | Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 81 | 01 | 0:02 | Small Swishes; Light Swish. - Knife Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 81 | 02 | 0:02 | Small Swishes; Light Swish. - Knife Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 81 | 03 | 0:03 | Small Swishes; Light Swish. - Knife Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 81 | 04 | 0:02 | Small Swishes; Light Swish. - Knife Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 81 | 05 | 0:03 | Small Swishes; Light Swish. - Knife Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 81 | 06 | 0:02 | Small Swishes; Light Swish. - Knife Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 82 | 01 | 0:03 | Medium Swishes; Medium Quick Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 82 | 02 | 0:02 | Medium Swishes; Medium Quick Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 82 | 03 | 0:03 | Medium Swishes; Medium Quick Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 82 | 04 | 0:03 | Medium Swishes; Medium Quick Swish. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 83 | 01 | 0:03 | Heavy Swishes And Whooshes; Heavy Whoosh And Swish With Light Gravel. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 83 | 02 | 0:03 | Heavy Swishes And Whooshes; Heavy Whoosh And Swish With Light Gravel. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 83 | 03 | 0:03 | Heavy Swishes And Whooshes; Heavy Whoosh And Swish With Light Gravel. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 83 | 04 | 0:03 | Heavy Swishes And Whooshes; Heavy Whoosh And Swish With Light Gravel. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 84 | 01 | 0:03 | Sword Swishes With Cloth; Heavy Swish With Whistle. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 84 | 02 | 0:03 | Sword Swishes With Cloth; Heavy Swish With Whistle. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 84 | 03 | 0:03 | Sword Swishes With Cloth; Heavy Swish With Whistle. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 84 | 04 | 0:03 | Sword Swishes With Cloth; Heavy Swish With Whistle. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 84 | 05 | 0:03 | Sword Swishes With Cloth; Heavy Swish With Whistle. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 85 | 01 | 0:03 | Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 85 | 02 | 0:03 | Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 85 | 03 | 0:03 | Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 85 | 04 | 0:03 | Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 85 | 05 | 0:02 | Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 85 | 06 | 0:03 | Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 85 | 07 | 0:03 | Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 85 | 08 | 0:03 | Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 85 | 09 | 0:03 | Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 86 | 01 | 0:03 | Heavy Cloth Snaps; Heavy Cloth Swish And Snap. - Cloth Whip |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 86 | 02 | 0:03 | Heavy Cloth Snaps; Heavy Cloth Swish And Snap. - Cloth Whip |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 86 | 03 | 0:03 | Heavy Cloth Snaps; Heavy Cloth Swish And Snap. - Cloth Whip |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 86 | 04 | 0:03 | Heavy Cloth Snaps; Heavy Cloth Swish And Snap. - Cloth Whip |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 86 | 05 | 0:03 | Heavy Cloth Snaps; Heavy Cloth Swish And Snap. - Cloth Whip |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 87 | 01 | 0:06 | Cloth And Body Grabs; Heavy Cloth Grab With Swish And Pats. - Grabs |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 87 | 02 | 0:09 | Cloth And Body Grabs; Heavy Cloth Grab With Swish And Pats. - Grabs |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 88 | 01 | 0:18 | Cloth Body Grab And Pat; Heavy Cloth Movement With Cloth Flutter And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 89 | 01 | 0:02 | Sub Impact Sweeteners; Short And Low Thud Sweetener. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 89 | 02 | 0:03 | Sub Impact Sweeteners; Short And Low Thud Sweetener. - Fight Sweetener |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 89 | 03 | 0:03 | Sub Impact Sweeteners; Short And Low Thud Sweetener. - Fight Sweetener |

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| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 90 | 01 | 0:04 | Sub Impacts, Hollow; Hollow Thud Impact On Metal Drum With Reverb. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 90 | 02 | 0:03 | Sub Impacts, Hollow; Hollow Thud Impact On Metal Drum With Reverb. - Fight |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-04 | 91 | 01 | 0:05 | Sub Impact Sweetener; Hollow And Very Low Soft Thud With Tone And Pitch |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 01 | 01 | 0:03 | Coin Drop Spins; Coin Drop And Spin On Metal Surface. - Drop Coin |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 01 | 02 | 0:05 | Coin Drop Spins; Coin Drop And Spin On Metal Surface. - Drop Coin |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 02 | 01 | 0:05 | Tokens Jingle; Metal Tokens Jingle In Hand And Place Down On Table. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 02 | 02 | 0:04 | Tokens Jingle; Metal Tokens Jingle In Hand And Place Down On Table. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 02 | 03 | 0:04 | Tokens Jingle; Metal Tokens Jingle In Hand And Place Down On Table. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 02 | 04 | 0:05 | Tokens Jingle; Metal Tokens Jingle In Hand And Place Down On Table. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 03 | 01 | 0:06 | Coins Jingle 01; Coins Jingle In Hand. - Jingling Coins |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 03 | 02 | 0:05 | Coins Jingle 01; Coins Jingle In Hand. - Jingling Coins |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 04 | 01 | 0:05 | Coins Jingle 02; Coin Movement Light And Jingle In Hand. - Jingling Coins |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 04 | 02 | 0:05 | Coins Jingle 02; Coin Movement Light And Jingle In Hand. - Jingling Coins |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 05 | 01 | 0:08 | Coins Jingle In Pocket; Coins Jingle In Cloth Pocket. - Jingling Coins |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 05 | 02 | 0:06 | Coins Jingle In Pocket; Coins Jingle In Cloth Pocket. - Jingling Coins |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 06 | 01 | 0:04 | Coins Falling; Coins Dropping To Floor. - Falling Coins |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 06 | 02 | 0:05 | Coins Falling; Coins Dropping To Floor. - Falling Coins |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 07 | 01 | 0:06 | Coin Drop In Slot; Coin Drop Quickly Through Slot. - Drop Coin Down Slot |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 08 | 01 | 0:10 | Coins Jingle, Light; Coins Jingle Light Distant. - Jingling Coins |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 08 | 02 | 0:08 | Coins Jingle, Light; Coins Jingle Light Distant. - Jingling Coins |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 09 | 01 | 0:06 | Coins In Hand ; Coin Movement In Hand. - Jingling Coins |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 10 | 01 | 0:06 | Dice Shake Roll; Dice Shake And Roll Onto Table. - Rolling Dice |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 11 | 01 | 0:07 | Cards Dealt; Cards Dealt Flip Down On Table Light Grab And Shuffle. - Dealing |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 11 | 02 | 0:10 | Cards Dealt; Cards Dealt Flip Down On Table Light Grab And Shuffle. - Dealing |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 11 | 03 | 0:04 | Cards Dealt; Cards Dealt Flip Down On Table Light Grab And Shuffle. - Dealing |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 12 | 01 | 0:07 | Card Shoe Clicks; Dealer Card Shoe Clicks. - Dealing Cards |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 13 | 01 | 0:05 | Cards Slide From Shoe 01; Cards Slide Out From Card Shoe. - Dealing Cards |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 13 | 02 | 0:04 | Cards Slide From Shoe 01; Cards Slide Out From Card Shoe. - Dealing Cards |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 13 | 03 | 0:05 | Cards Slide From Shoe 01; Cards Slide Out From Card Shoe. - Dealing Cards |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 13 | 04 | 0:06 | Cards Slide From Shoe 01; Cards Slide Out From Card Shoe. - Dealing Cards |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 14 | 01 | 0:05 | Cards Slide From Shoe 02; Cards Slide Out From Card Shoe With Zuzz. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 14 | 02 | 0:07 | Cards Slide From Shoe 02; Cards Slide Out From Card Shoe With Zuzz. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 15 | 01 | 0:03 | Card Flips; Card Turn Over On Table. - Flip Card |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 15 | 02 | 0:04 | Card Flips; Card Turn Over On Table. - Flip Card |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 16 | 01 | 0:04 | Card Flips And Grabs; Card Flip Over, Grab, And Slide. - Flip Card |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 16 | 02 | 0:05 | Card Flips And Grabs; Card Flip Over, Grab, And Slide. - Flip Card |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 17 | 01 | 0:11 | Cards Out Of Shoe Steady; Card Out Of Shoe And Slide With Light Click |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 18 | 01 | 0:16 | Money Counting ; Pull Money Bills From Clip, Rapid Counting, And Place Into |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 19 | 01 | 0:12 | Gift Wrap Paper; Heavy Paper Handling Impact And Tear. - Wrapping Paper |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 20 | 01 | 0:20 | Pen Cap Off, Writing ; Movement On Desk, Pen Cap Off Writing On Pad. - Pen |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 21 | 01 | 0:08 | Pencil Writing On Paper Movement ; Pencil Writing On Paper With Pad Down At |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 21 | 02 | 0:12 | Pencil Writing On Paper Movement ; Pencil Writing On Paper With Pad Down At |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 22 | 01 | 0:10 | Parchment Paper Rustles; Parchment Paper Rustle And Handle. - Paper |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 22 | 02 | 0:04 | Parchment Paper Rustles; Parchment Paper Rustle And Handle. - Paper |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 22 | 03 | 0:03 | Parchment Paper Rustles; Parchment Paper Rustle And Handle. - Paper |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 22 | 04 | 0:07 | Parchment Paper Rustles; Parchment Paper Rustle And Handle. - Paper |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 22 | 05 | 0:04 | Parchment Paper Rustles; Parchment Paper Rustle And Handle. - Paper |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 22 | 06 | 0:04 | Parchment Paper Rustles; Parchment Paper Rustle And Handle. - Paper |

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| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 23 | 01 | 0:08 | Parchment Paper Handling; Parchment Paper Impacts With Handling And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 23 | 02 | 0:08 | Parchment Paper Handling; Parchment Paper Impacts With Handling And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 23 | 03 | 0:07 | Parchment Paper Handling; Parchment Paper Impacts With Handling And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 23 | 04 | 0:05 | Parchment Paper Handling; Parchment Paper Impacts With Handling And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 23 | 05 | 0:11 | Parchment Paper Handling; Parchment Paper Impacts With Handling And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 23 | 06 | 0:13 | Parchment Paper Handling; Parchment Paper Impacts With Handling And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 24 | 01 | 0:12 | Parchment Paper Handle And Ink Pen; Parchment Paper Movement And Ink |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 25 | 01 | 0:15 | Parchment Paper Movement Handle Write; Hands Touching Page And Writing |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 26 | 01 | 0:14 | Paper Handling Movement Open, Unfold; Heavy Gift Wrap Paper Unfolding And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 26 | 02 | 0:14 | Paper Handling Movement Open, Unfold; Heavy Gift Wrap Paper Unfolding And |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 27 | 01 | 0:16 | Heavy Paper Handling; Parchment Crumples And Paper Rustling With Good |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 28 | 01 | 0:07 | Napkin Crush And Toss; Paper Napkin Crumpled And Toss Down. - Crush |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 29 | 01 | 0:07 | Wicker Basket Impact; Impact On Wicker Basket. - Wicker Basket |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 30 | 01 | 0:09 | Wood Grab Impacts; Grabs And Impacts On Wood Board With Drag In Dirt. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 31 | 01 | 0:05 | Handshakes; Hand Clasp And Shake. - Handshake |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 31 | 02 | 0:03 | Handshakes; Hand Clasp And Shake. - Handshake |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 31 | 03 | 0:03 | Handshakes; Hand Clasp And Shake. - Handshake |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 31 | 04 | 0:04 | Handshakes; Hand Clasp And Shake. - Handshake |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 31 | 05 | 0:05 | Handshakes; Hand Clasp And Shake. - Handshake |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 31 | 06 | 0:04 | Handshakes; Hand Clasp And Shake. - Handshake |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 31 | 07 | 0:05 | Handshakes; Hand Clasp And Shake. - Handshake |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 32 | 01 | 0:06 | Human Sniff; Human Sniff. - Smelling |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 33 | 01 | 0:06 | Pucker Lips And Kiss; Blowing A Kiss. - Kiss |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 34 | 01 | 0:03 | Lick Fingers; Licking Or Sucking Fingers. - Sucking |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 34 | 02 | 0:02 | Lick Fingers; Licking Or Sucking Fingers. - Sucking |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 34 | 03 | 0:04 | Lick Fingers; Licking Or Sucking Fingers. - Sucking |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 35 | 01 | 0:02 | Soft Kisses; Soft Light Kisses. - Fleshy Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 35 | 02 | 0:07 | Soft Kisses; Soft Light Kisses. - Fleshy Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 35 | 03 | 0:02 | Soft Kisses; Soft Light Kisses. - Fleshy Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 35 | 04 | 0:02 | Soft Kisses; Soft Light Kisses. - Fleshy Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 35 | 05 | 0:02 | Soft Kisses; Soft Light Kisses. - Fleshy Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 35 | 06 | 0:03 | Soft Kisses; Soft Light Kisses. - Fleshy Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 36 | 01 | 0:09 | Heavy Kissing; Heavy Kissing With Wet Lip Smacks. - Wet Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 36 | 02 | 0:03 | Heavy Kissing; Heavy Kissing With Wet Lip Smacks. - Wet Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 36 | 03 | 0:04 | Heavy Kissing; Heavy Kissing With Wet Lip Smacks. - Wet Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 36 | 04 | 0:07 | Heavy Kissing; Heavy Kissing With Wet Lip Smacks. - Wet Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 36 | 05 | 0:12 | Heavy Kissing; Heavy Kissing With Wet Lip Smacks. - Wet Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 36 | 06 | 0:17 | Heavy Kissing; Heavy Kissing With Wet Lip Smacks. - Wet Kisses |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 37 | 01 | 0:06 | Long Squeaky Kiss ; Long Squeaking Kiss With Lip Smack. - Kiss With Squeak |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 38 | 01 | 0:07 | Lip Smacks ; Lip Smack With Funny Taste In Mouth. - Lip Smacking |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 39 | 01 | 0:06 | Drink And Swallow ; Light Liquid Sip And Swallow. - Swallowing |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 40 | 01 | 0:07 | Swallow Liquid ; Liquid Swallow Only. - Drinking |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 41 | 01 | 0:13 | Soda Can Drink And Down ; Pick Up And Open, Sip, And Put Down On Table. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 41 | 02 | 0:06 | Soda Can Drink And Down ; Pick Up And Open, Sip, And Put Down On Table. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 42 | 01 | 0:13 | Pour In Tin Cup Spill; Grab And Pour Water Into Tin Cup, Drink, And Spill. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 43 | 01 | 0:06 | Sip From Paper Cup ; Sip Drink And Put Down Paper Cup. - Sipping Liquid |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 44 | 01 | 0:15 | Bottle Out Of Ice Bucket ; Ice Movement In Ice Bucket Then Pull Bottle Out With |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 45 | 01 | 0:07 | Ice Clinks In Glass; Grab Drink With Liquid And Ice Clinks. - Ice Movement |

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| | | | | | | | | | |
|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 45 | 02 | 0:07 | Ice Clinks In Glass; Grab Drink With Liquid And Ice Clinks. - Ice Movement |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 46 | 01 | 0:03 | Ice Bag Movements; Ice Bag Movement. - Ice Pace |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 46 | 02 | 0:04 | Ice Bag Movements; Ice Bag Movement. - Ice Pace |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 46 | 03 | 0:06 | Ice Bag Movements; Ice Bag Movement. - Ice Pace |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 47 | 01 | 0:07 | Liquid Pour, Bottle Down ; Pouring Drink And Put Bottle Down. - Drink Pour |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 48 | 01 | 0:15 | Ice Clinks In Glass Pick Up ; Pick Up Drink With Ice Clinks, Movement, And Set |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 49 | 01 | 0:07 | Bottle Up And Down On Table; Grab Bottle From Table With Light Liquid Slosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 49 | 02 | 0:04 | Bottle Up And Down On Table; Grab Bottle From Table With Light Liquid Slosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 49 | 03 | 0:08 | Bottle Up And Down On Table; Grab Bottle From Table With Light Liquid Slosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 49 | 04 | 0:04 | Bottle Up And Down On Table; Grab Bottle From Table With Light Liquid Slosh |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 50 | 01 | 0:07 | Beer Gulp With Lip Smack; Gulp Liquid And Swallow With Light Lip Smack. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 51 | 01 | 0:07 | Beer Slurps, Mug Down; Slurp From Mug And Set Down. - Drinking |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 52 | 01 | 0:06 | Beer Gulps; Close Up Beer Gulps And Swallow. - Drinking |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 52 | 02 | 0:05 | Beer Gulps; Close Up Beer Gulps And Swallow. - Drinking |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 53 | 01 | 0:07 | Vomit Water; Vomit Watery Splash And Hits. - Throwing Up, Comedy |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 54 | 01 | 0:07 | Ice Chest Ice Movement; Reaching In Cooler Of Ice With Ice Movement. - Ice |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 55 | 01 | 0:06 | Puddle Splashes ; Light Puddle Splashes Or Frog Jump In Water. - Splash In |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 56 | 01 | 0:49 | Thick Liquid Gurgles; Low Thick Liquid Gurgles And Bubbles With Crunch. - Low |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 56 | 02 | 0:05 | Thick Liquid Gurgles; Low Thick Liquid Gurgles And Bubbles With Crunch. - Low |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 57 | 01 | 0:52 | Rubber Stretches; Rubber Processed Stretching And Bending. - Cartoon, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 57 | 02 | 0:27 | Rubber Stretches; Rubber Processed Stretching And Bending. - Cartoon, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 57 | 03 | 0:23 | Rubber Stretches; Rubber Processed Stretching And Bending. - Cartoon, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 57 | 04 | 0:07 | Rubber Stretches; Rubber Processed Stretching And Bending. - Cartoon, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 57 | 05 | 0:06 | Rubber Stretches; Rubber Processed Stretching And Bending. - Cartoon, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 58 | 01 | 0:06 | Mud Smack And Slosh ; Mud And Water Light Impact And Slosh. - Mud Packing |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 59 | 01 | 0:08 | Shaving Cream Slather ; Shaving Cream Smoothed Onto Face. - Bathroom, |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 60 | 01 | 0:09 | Ointment Rubs; Lotion Or After Shave Rubbing In Hands. - Bathroom, Rub |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 60 | 02 | 0:04 | Ointment Rubs; Lotion Or After Shave Rubbing In Hands. - Bathroom, Rub |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 61 | 01 | 0:07 | Hands In Sink And Rub; Hands Dip Into Sink With Light Pats And Splashes. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 62 | 01 | 0:11 | Lotion Rub In; Rubbing Lotion In With Hands. - Bathroom, Lotion Rubbing |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 63 | 01 | 0:09 | Glass Water Jug; Pick Up Glass Water Jug With Sloshes. - Water Bottle |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 63 | 02 | 0:07 | Glass Water Jug; Pick Up Glass Water Jug With Sloshes. - Water Bottle |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 64 | 01 | 1:14 | Bathtub Light Water Laps; Water Laps Very Close Delicate Water Movement. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 65 | 01 | 0:13 | Cloth Wring Out Squirts; Wring Out Cloth With Drips And Airy Squirt. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 65 | 02 | 0:07 | Cloth Wring Out Squirts; Wring Out Cloth With Drips And Airy Squirt. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 66 | 01 | 0:06 | Glass Water Jug Clinks; Glass Water Jug Clinks And Water Splash. - Clinks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 66 | 02 | 0:10 | Glass Water Jug Clinks; Glass Water Jug Clinks And Water Splash. - Clinks |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 67 | 01 | 0:24 | Bubbles Steady Light; Light Airy Bubbles In Water. - Boiling Liquid |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 67 | 02 | 0:12 | Bubbles Steady Light; Light Airy Bubbles In Water. - Boiling Liquid |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 68 | 01 | 0:06 | Liquid Splash On Dirt; Throw Coffee Out Of Cup Onto Dirt. - Coffee Splash |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 69 | 01 | 0:11 | Bottle Shake ; Pick Up Small Bottle, Tighten Cap, Shake, And Set Down. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 70 | 01 | 0:06 | Wine Glass Break; Glass Impact Wine Glass And Shatter On Ground. - Break |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 71 | 01 | 0:05 | Knock Over Dishes; Dishes Being Knocked Over On Table Light Without Break. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 71 | 02 | 0:05 | Knock Over Dishes; Dishes Being Knocked Over On Table Light Without Break. |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 72 | 01 | 0:03 | Mug Down On Table; Glass Mug Set Down On Wood With Light Thud. - Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 72 | 02 | 0:03 | Mug Down On Table; Glass Mug Set Down On Wood With Light Thud. - Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 72 | 03 | 0:03 | Mug Down On Table; Glass Mug Set Down On Wood With Light Thud. - Glass |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 72 | 04 | 0:04 | Mug Down On Table; Glass Mug Set Down On Wood With Light Thud. - Glass |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 73 | 01 | 1:16 | Coffee Shop Bg; Dish Clinking, Coffee Pours And Chair Scrape. - Dining Bg |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 74 | 01 | 0:05 | Stone Grind On Wood; Stone Sliding Across Wood With Grinding. - Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 74 | 02 | 0:05 | Stone Grind On Wood; Stone Sliding Across Wood With Grinding. - Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 74 | 03 | 0:06 | Stone Grind On Wood; Stone Sliding Across Wood With Grinding. - Scrape |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 75 | 01 | 0:07 | Rocks Grind And Impact ; Rocks Scraping And Movement. - Scrape Rock |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 76 | 01 | 0:16 | Brush Twigs Rustling ; Light And Steady Brush And Leaves Rustling. - Rusting |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 77 | 01 | 0:10 | Cutting Through Brush ; Blade Swishes Cutting Through Light Brush With |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 77 | 02 | 0:13 | Cutting Through Brush ; Blade Swishes Cutting Through Light Brush With |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 78 | 01 | 0:08 | Leaves Rustle, Heavy; Leaves Rustling And Movement. - Rustling Leaves |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 78 | 02 | 0:13 | Leaves Rustle, Heavy; Leaves Rustling And Movement. - Rustling Leaves |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 78 | 03 | 0:14 | Leaves Rustle, Heavy; Leaves Rustling And Movement. - Rustling Leaves |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 79 | 01 | 0:11 | Leaves Rustle, Light ; Light Leaves And Brush Rustling Movement. - Rustling |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 80 | 01 | 0:12 | Leaves Rustle, Individual ; Close Individual Leaves Rolling By And Rustling. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 81 | 01 | 0:03 | Whoosh Cloth Cape; Heavy Cloth Whoosh. - Movement Cloth |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 81 | 02 | 0:04 | Whoosh Cloth Cape; Heavy Cloth Whoosh. - Movement Cloth |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 82 | 01 | 0:05 | Flag Flaps; Flag Flaps Light Cloth Movement. - Movement Cloth |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 82 | 02 | 0:05 | Flag Flaps; Flag Flaps Light Cloth Movement. - Movement Cloth |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 82 | 03 | 0:05 | Flag Flaps; Flag Flaps Light Cloth Movement. - Movement Cloth |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 82 | 04 | 0:06 | Flag Flaps; Flag Flaps Light Cloth Movement. - Movement Cloth |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 83 | 01 | 0:21 | Dress Cloth Movement ; Heavy Cloth Or Dress Movement. - Movement Cloth |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 84 | 01 | 0:39 | Cloth Movement 01 ; Steady Light Cloth Movement. - Movement Cloth |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 85 | 01 | 0:07 | Coat Grab And Throw ; Grab Coat And Whoosh And Throw Down. - Grab Cloth |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 86 | 01 | 0:14 | Cloth Movement 02 ; Heavy Cloth Movement With Light Zuzz. - Nylon Movement |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 87 | 01 | 0:08 | Bird Wing Flaps ; Single Bird Wing Flaps. - Bird Flying |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 88 | 01 | 0:06 | Hummingbird Wing Flutters; Hummingbird Fast Wing Flutter. - Fast Wing Flaps |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 88 | 02 | 0:04 | Hummingbird Wing Flutters; Hummingbird Fast Wing Flutter. - Fast Wing Flaps |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 88 | 03 | 0:11 | Hummingbird Wing Flutters; Hummingbird Fast Wing Flutter. - Fast Wing Flaps |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 88 | 04 | 0:16 | Hummingbird Wing Flutters; Hummingbird Fast Wing Flutter. - Fast Wing Flaps |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 88 | 05 | 0:10 | Hummingbird Wing Flutters; Hummingbird Fast Wing Flutter. - Fast Wing Flaps |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 89 | 01 | 0:07 | Wing Flaps Away ; Single Bird Wing Flaps Closer And Away. - Bird By |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 90 | 01 | 0:07 | Metal Shackle Chain ; Metal Shackles And Chain Rattle. - Chain Rattle |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 91 | 01 | 0:07 | Metal Shackles Unlock ; Metal Shackles And Chain Rattle. - Chain Rattle |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 92 | 01 | 0:19 | Metal Shackles Movement ; Metal Keys Jingle And Unlock Shackles. - Chain |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 93 | 01 | 0:13 | Wire Movement ; Wire Fencing Rattles With Movement. - Wire Fence Rattle |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 94 | 01 | 0:04 | Metal Animal Traps; Metal Animal Trap Closes With Light Creak And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 94 | 02 | 0:04 | Metal Animal Traps; Metal Animal Trap Closes With Light Creak And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 94 | 03 | 0:04 | Metal Animal Traps; Metal Animal Trap Closes With Light Creak And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 94 | 04 | 0:04 | Metal Animal Traps; Metal Animal Trap Closes With Light Creak And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 94 | 05 | 0:03 | Metal Animal Traps; Metal Animal Trap Closes With Light Creak And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 94 | 06 | 0:03 | Metal Animal Traps; Metal Animal Trap Closes With Light Creak And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 94 | 07 | 0:03 | Metal Animal Traps; Metal Animal Trap Closes With Light Creak And Ring Out. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 95 | 01 | 0:07 | Chain Metal, Cloth Movement ; Grabs With Cloth And Chain Metal Rattle. - Grab |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 96 | 01 | 0:07 | Metal Scrapes Rock Movement; Metal And Stone Grind And Scrape With Light |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 97 | 01 | 0:06 | Metal Coat Hangers Rattle ; Metal Coat Hangers Bounce With Light Grab. - |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 98 | 01 | 0:05 | Flag Pole Clanks; Rope And Chain Movement Against Flag Pole. - Flag Pole |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 98 | 02 | 0:04 | Flag Pole Clanks; Rope And Chain Movement Against Flag Pole. - Flag Pole |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 99 | 01 | 0:05 | Dog Tag Light Metal Rattles; Dog Tags Jingling. - Jewelry Chain Rattle |
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 99 | 02 | 0:05 | Dog Tag Light Metal Rattles; Dog Tags Jingling. - Jewelry Chain Rattle |

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|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|
| <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | FSL | FSL-05 | 99 | 03 | 0:04 | Dog Tag Light Metal Rattles; Dog Tags Jingling. - Jewelry Chain Rattle |
|--------------------------|--------------------------|--------------------------|--------------------------|-----|--------|----|----|------|--|