

The Hollywood Edge Sound Effects Librarian
Condensed Printout

X	Set	Disc	Tk	Index	Time	Description	99 Records Found
<input type="checkbox"/>	MHI	MHI-01	01	01	0:13	Punch 5x	
<input type="checkbox"/>	MHI	MHI-01	02	01	0:09	Punch (Deep) 3x	
<input type="checkbox"/>	MHI	MHI-01	03	01	0:06	Punch Combo 3x	
<input type="checkbox"/>	MHI	MHI-01	04	01	0:16	Punching Glass 4x	
<input type="checkbox"/>	MHI	MHI-01	05	01	0:21	Kick 7x	
<input type="checkbox"/>	MHI	MHI-01	06	01	0:09	Kick (Deep) 3x	
<input type="checkbox"/>	MHI	MHI-01	07	01	0:11	Kick W / Vocals 3x	
<input type="checkbox"/>	MHI	MHI-01	08	01	0:06	Kick Combo 3x	
<input type="checkbox"/>	MHI	MHI-01	09	01	0:06	Kick Combo 4x	
<input type="checkbox"/>	MHI	MHI-01	10	01	0:13	Kicking Glass 3x	
<input type="checkbox"/>	MHI	MHI-01	11	01	0:19	Blocks 7x	
<input type="checkbox"/>	MHI	MHI-01	12	01	0:07	Body Roll 2x	
<input type="checkbox"/>	MHI	MHI-01	13	01	0:16	Mid Air Flips 5x	
<input type="checkbox"/>	MHI	MHI-01	14	01	0:07	Body Fall 2x	
<input type="checkbox"/>	MHI	MHI-01	15	01	0:13	Body Fall 4x	
<input type="checkbox"/>	MHI	MHI-01	16	01	0:14	Body Fall (Dirt) 4x	
<input type="checkbox"/>	MHI	MHI-01	17	01	0:21	Body Slam / Fall 6x	
<input type="checkbox"/>	MHI	MHI-01	18	01	0:25	Knife Stab 8x	
<input type="checkbox"/>	MHI	MHI-01	19	01	0:21	Sword Stab 7x	
<input type="checkbox"/>	MHI	MHI-01	20	01	0:06	Sword Scrape	
<input type="checkbox"/>	MHI	MHI-01	21	01	0:06	Sword Clash	
<input type="checkbox"/>	MHI	MHI-01	22	01	0:09	Sword Unsheathed 3x	
<input type="checkbox"/>	MHI	MHI-01	23	01	0:17	Sword Sheathed 5x	
<input type="checkbox"/>	MHI	MHI-01	24	01	0:06	Broad Sword Scrape	
<input type="checkbox"/>	MHI	MHI-01	25	01	0:06	Broad Sword Hit 2x	
<input type="checkbox"/>	MHI	MHI-01	26	01	0:09	Broad Sword Hit Combo 2x	
<input type="checkbox"/>	MHI	MHI-01	27	01	0:08	Samurai Sword Hits 3x	
<input type="checkbox"/>	MHI	MHI-01	28	01	0:08	Foil Sword Hit 3x	
<input type="checkbox"/>	MHI	MHI-01	29	01	0:10	Foil Sword Rub 3x	
<input type="checkbox"/>	MHI	MHI-01	30	01	0:15	Foil Sword Fighting Routine	
<input type="checkbox"/>	MHI	MHI-01	31	01	0:06	Sai (Psi) Hit 2x	
<input type="checkbox"/>	MHI	MHI-01	32	01	0:09	Sai (Psi) Scrapes 3x	
<input type="checkbox"/>	MHI	MHI-01	33	01	0:06	Sword Hit (Kendo) 2x	
<input type="checkbox"/>	MHI	MHI-01	34	01	0:07	Bamboo Sword Rub	
<input type="checkbox"/>	MHI	MHI-01	35	01	0:06	Bamboo Sword Hit 2x	
<input type="checkbox"/>	MHI	MHI-01	36	01	0:06	Stick Hit 2x	
<input type="checkbox"/>	MHI	MHI-01	37	01	0:10	Stick Drop 2x	
<input type="checkbox"/>	MHI	MHI-01	38	01	0:10	Stick Hit Combo 3x	
<input type="checkbox"/>	MHI	MHI-01	39	01	0:08	Stick Fighting Routine	
<input type="checkbox"/>	MHI	MHI-01	40	01	0:07	Staff Hit 3x	
<input type="checkbox"/>	MHI	MHI-01	41	01	0:07	Staff Hit Combo 2x	
<input type="checkbox"/>	MHI	MHI-01	42	01	0:07	Staff Fighting Routine	
<input type="checkbox"/>	MHI	MHI-01	43	01	0:06	Wood Into Ground	
<input type="checkbox"/>	MHI	MHI-01	44	01	0:08	Wood Against Metal 3x	
<input type="checkbox"/>	MHI	MHI-01	45	01	0:18	Wooden Sword Fighting Routine	
<input type="checkbox"/>	MHI	MHI-01	46	01	0:11	Metal Impacts 3x	
<input type="checkbox"/>	MHI	MHI-01	47	01	0:07	Fisted Board Tap 2x	

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<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	48	01	0:06	Board Break 2x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	49	01	0:10	Brick Break 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	50	01	0:09	Numchucks 2x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	51	01	0:07	Numchuck Breaks Glass
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	52	01	0:08	Body Impact 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	53	01	0:07	Body Impact W / Vocals 2x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	54	01	0:06	Body Impact (Double) W / Vocals
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	55	01	0:07	Fist Catches 2x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	56	01	0:10	Chest Hit 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	57	01	0:08	Flesh Hit 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	58	01	0:06	Face Slap
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	59	01	0:25	Simple Punches 7x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	60	01	0:12	Gee Movement 4x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	61	01	0:11	Board Hits 4x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	62	01	0:06	Bone Break
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	63	01	0:07	Ax Throw W / Body Hit
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	64	01	0:23	Armor Hits 7x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	65	01	0:06	Whip
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	66	01	0:06	Low Rumble Sweetener
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	67	01	0:08	Swish (Light) 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	68	01	0:15	Swish (Med Light) 6x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	69	01	0:08	Swish (Med Low) 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	70	01	0:08	Swish (Heavy) 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	71	01	0:08	Swish (Deep) 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	72	01	0:13	Swishes (Light / Fast) 4x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	73	01	0:10	Swishes (Med Low) 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	74	01	0:13	Swishes (Deep) 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	75	01	0:06	Punch / Body Fall Combo W / Vocals 4x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	76	01	0:06	Punch / Body Fall Combo 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	77	01	0:06	Block / Punch Combo 8x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	78	01	0:06	Block / Punch Combo 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	79	01	0:06	Block / Punch Combo 4x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	80	01	0:06	Block / Punch / Kick Combo 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	81	01	0:08	Block / Punch / Body Fall / Flip Combo 10x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	82	01	0:12	Block / Punch / Body Fall Combo 18x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	83	01	0:06	Kick / Block Combo 4x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	84	01	0:06	Kick / Block Combo 5x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	85	01	0:06	Kick / Block Combo 4x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	86	01	0:07	Block / Kick / Body Fall Combo 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	87	01	0:06	Kick / Block / Punch Combo 6x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	88	01	0:06	Kick / Block / Punch Combo 7x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	89	01	0:07	Kick / Block / Punch Combo 6x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	90	01	0:06	Kick / Punch / Body Fall Combo 4x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	91	01	0:07	Vocals (Female Yell) 2x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	92	01	0:38	Vocals (Male Grunts / Yells) 12x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	93	01	0:22	Vocals (Male) 6x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	94	01	0:13	Vocals (Girl Yell) 4x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	95	01	0:25	Vocals (Boy Yell) 8x

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<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	96	01	0:08	Vocals (Kids) 2x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	97	01	0:10	Class Yell 3x
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	98	01	0:55	Karate Class Ambiance
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MHI	MHI-01	99	01	1:01	Karate Class Ambiance